



***RICKY'S SENSIBLE WORLD OF SOCCER
DOCUMENT***

2002

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Ricky's SWOS Tactics & Advice Zone V4.0



Welcome to Ricky's Sensible World of Soccer Tactics and Advice Zone. I have used many tactics and every one has its advantages and disadvantages, depending on the opponent's qualities. I will detail the many tactics I've used and give my own opinions on each one.

Also general information on playing techniques, which may improve your game, off the field affairs and others I have wrapped up for you. Sensible World of Soccer is not just a playing game, it's cross between a role-playing and actual playing a game. You take the role as player/manager and make dissuasions on team selection, buying/selling players and tactics. There are two options for you as the player, you can let the computer play the games and you pick the team, buy/sell the players or you can play and manage team affairs. This is known as player manager, which in my book is the best way this game is played!

Now lets take a look at the background of this excellent computer game. The very first version was indeed released for the Amiga computer early 1992. The first version as clearly as I remember the main teams were national teams although you could also choose club teams and an edit version which contained funny made-up items teams. There were no different skilled players, all players were of same level. There were no crowds or player celebrations nor was there statistics. I think if you compare the first version to the latest that of SWOS 96/97 it's improved a hell of a lot. Its pace of players has gone up a few notches and the level of lastability and playability has increased enormously.

The next version that I played on was the 1.1 version, which contained updated teams from the previous year. Also back then the computer could be sent off unlike these days were the computer has a license to commit x-rated tackles and get away with it! It was great to see the computer get sent off especially one or better two of their central defenders were sent off because there is a large hole in their defense which you could take advantage of. But I guess it's worth the sacrifice for the improvements of players' level, leagues, transfer markets and I could go on....

Later on, a few years later sensible soccer seems to be available on many other computers like the Atari ST, PC and on consoles such as the SNES. The very next version I remember was SWOS 94/95, which contained the good, features such as career mode and the exciting transfer markets and yeah, the money attribute! Later came the 96/97 version and I haven't looked back since!

The graphics aren't that great but its playability is great which makes it an excellent soccer game without the fancy graphics. Also there is a fantastic crowd chanting noise to add that realism to the game, and a crowd! - Excellent! What the hell happen to those cool drum sounds from the early sensi soccer games?! Has all the attributes of real soccer like injuries, suspensions, players transfer markets, heading, tackling, sliding, goal celebrations and pitch injuries like players rolling on the ground in pain. Probably everything except for offside, handball, and bicycle kicks. All will be described in this page of course.



RICKY C K TANG

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Tactics



The Masterplan!

● 1: "Tactics"

Below are some of the tactics I've used in Careers and have described to you its benefits :-

4-4-2: Well... I have always used 4-4-2 as my main tactic. I guess I am use to it because I know the position of my players better and it helps my passing game. It's a tactic that I can score heavily with too. With four defenders at the back and in midfield to give me reassurance from the back up to the front two strikers. I prefer two strikers up front rather than just 1 or 3 because 1 you don't get support and 3 will disturb passes for strikes on goal.

3-5-2: More players in midfield can dominate a match but let the ball slip into your penalty box then your three defenders must be alerted.

5-3-2: I find this tactic effective when facing tougher opponents. It makes the backs stronger because there is obviously more defenders. The player at the back line of this tactic must be alerted when an assault in you penalty box occurs. I have discovered that this tactic will lower the opponents' shot on target. It gives you a tighter defense.

4-3-3: This tactic gives you large open area's in the middle of the park so you have to use the central player to command that area. This is good if you like to pass the ball around and nut-meg the opponent using your ball skills. You have to be good at long range passing. Gives you 3 strikers up front.

Sweeper: Like 4-4-2 but there is a defender deeper in the penalty box, very close to the keeper. Like having two goalkeepers (not really).

Defending: If you have no intentions of scoring then why not! Maybe when you feel the opponents are too good or that in the second leg of a match you only need a draw to progress into the next stage. Basically the back is packed with players. Defending players

I hope. Attacking: Going for broke are we? or just feeling trigger-happy! Gives you more attacking positions close to the opponents box.



Advice & Tips

●2: "Goal Scoring Techniques"



Are you a goal scoring superstar hero? If you are then you must have scored the goals mentioned below :-

1: Most of my goals are scored just outside of the penalty box. You need an attacker with shooting to be sure. I tend to curl them in which usually beats the Goalkeeper.

2: Chipping a goal in doesn't mostly pull off but look cool when they fly in. You can chip it in from about 35-40 yards, but I've chipped the keeper from about the half way line! If not then a few yards away, most probably so. Make sure the ball will hit the target though.

3: The angel shot mostly goes in too. Mainly the shot heading for the far post is the most common goals but the near post is more difficult.

4: Running in a horizontal line and then turning 90 degrees to shoot on goal is spectacular.

5: The most difficult way of scoring a goal is with the head, although corners are acceptance if you know what I mean? Heading the ball in requires a large bounce, I've usually scored from a long-range pass usually just in my own half and let it bounce once before lunging at it to head home! If you can head it in without it bouncing off the ground first then that is a world-class goal or scoring from the side of the players head.



6: The tap ins are cool too but the timing and the angle must be perfecto!

7: You can also round the goalkeeper or step over him to score, this takes technique and timing, and you probably need a player with ball control to score this type of goal. Better to walk the ball in than hit it cos it's more cheeky!

8: The best goals and most spectacular one's to watch fly in are the first touch goals. These goals aren't easy as you try to score by hitting it when the player makes first contact with the ball when passed into his path.

9: If you like shooting from long range like I do, get a striker with the best shooting power and let fly a screamer in the top left/right hand corner usually outside the box about 35 yards!

10: A solo run and scoring is a tricky way to score. A striker, defender or midfielder can score these goals mostly midfielders/defenders. Players with control, speed and maybe shooting are essential. Beating four or five players on the way by weaving inside and out makes it the more spectacular!

11: Beating about three or four defenders by jinxing inside the opponent's penalty box without assist before banging it in the net is another spectacular.

12: Get either the left or right striker to cross high, fast and deep into the penalty box and the other striker can head it in. This has to happen in a blur (fast), works for me - sometimes.

13: Try passing it far low fast and if the striker cannot reach, slide for the ball to direct into the goal.

14: Another cool but unpredictable goal is the one where the ball hits against the goalkeeper, which he takes the pace off the ball and he re-directs(Squirms) it goal-bound - lovely!

15: The banana-shot goal is a terrific goal in which you require alot of curl on the ball. Get a player on either the left or right flank just outside or inside the penalty box and curl towards the goal. If successful it should curl round the keeper in a banana shape beyond his grasp! Like that goal Baggio scored against Bulgaria in the semi's in the 1994 World Cup Finals.

16: The most cruelest of goals is the own-goal, yes, we have all scored them one-time or another during our careers if we are totally honest. Usually happens when there is a scramble inside your box or your trying to clear the ball to direct it for a corner. Sitters, we've all missed sitters!

17: The goals scored on the volley are debatable as I do not know if it exists! I have scored goals where the ball seems to be in the air but because everything happens so quickly you can't judge on it. You could slow-mo reply and it does seem the ball is hanging in the air. These goals usually rocket in the net after the ball bounces off the ground (half volley)! or while a player whips in a high ball and the striker hit's it before it hit's the ground? (Marcelo Salas's goal against England!)

18: Get deep inside the box and shoot and curl outwards to score another outstanding goal from a sharp angle!

19: The goal scored on the turn is a beautiful goal.

20: Snapshot goal is the type where you're trying to catch the goalkeeper by surprise and it just sneaks in. It may surprise you too if it goes in.

21: Try scoring a rocket goal, which just squeezes between the post and the desperate diving goalkeeper. Can be scored on either left or right post and apply a touch of curl to navigate the ball between the post and goalkeeper.

22: Score a goal from the kick off! Only requires two passes between your strikers and see if you can put a goal on the scoreboard on 1 minute!

23: Sometimes when playing against the computer their goalkeeper when kicking it outfield he passes it straight to one of your strikers (what an idiot!). Try to score straight after he gives you the ball as a present.

24: Up close and personal! Waltz your way deep into the goalmouth and blast one within a feet of the goalmouth and watch the ball rebound back into play from the sheer power of the shot!

25: Put a bit of height on the shot and see if you can score a goal without hitting the back of the net off the underside of the bar and should bounce over the line or off the roof of the net.

26: Any goal scored from the out side of the boot is a terrific effort and goal! You should know because the ball is on the edge of the player's left or right boot while running or when received before shooting on goal.

27: Get a decent powerful shot on target and if opponents goalkeeper does make contact and thumbles it then nudge in the rebound by either sliding to make contact with the ball, nudging it off one of your players body or simply blast in first time. Great goal to watch go in but only on rare occasions and executing it to perfection is tricky.

In matches, you should score goals for fun (If the opponent allows it!). Scoring 20+ goals in a match is like hitting a 147 in snooker! Here are the check points:-

5 = *Super Goal*

10 = *Golden Goal*

15 = *Mega Goal*

20 = *Ultra Goal*

25 = *Supersonic Goal*

26 = *Dreamland Goal!*

* 3mins a half that is. The player who scores the supersonic goal is supposedly on a £1M bonus! It's great to score great goals but, really, it's all about winning and it doesn't matter how they go in.



●3: "Dead Ball Situations"



Free kicks are my speciality, depending where the free kick is given, you will apply either power, lift or curl, or a combination of the three or two. The ones given at the edge of the penalty box you would give more **power**. These normally fly in for me and I apply a bit of curl to beat the keeper. The further back ones you would apply more lift on the ball. Also curling while the ball is in the air helps. If successful the ball normally glide in leaving the keeper to flap his arms in disbelief. Applying all three combinations on a 35-40 yard free kick is difficult but spectacular if it goes in! You can also nudge the ball to one of your team-mates either to your left or right who might have a clear path toward goal to let them take the shot because you may feel you might hit the wall and that another player has a better chance of hitting the target. Also if you do pass it to one of your teammates make sure he has a shooting boots!



Penalty taking. Most certainly a player with shooting is best. You can choose any outfield player to take them. There are three ways to take them. 1: Cool - this means tapping the ball in left or right, this is a gamble because you are hoping the keeper will dive the other way. But if the keeper does make contact but thumbles it from his grasp then go for the rebound goal 2: Rocket - Give the keeper no chance by blasting it left or right!!! 3: Bend - Hit it straight but apply curl to just sneak the ball in - very difficult to achieve Corner kicks. Aim towards your nearest striker in the box and try to head it in usually does the trick. You can play it short and try to curl it in with the left or right-winger depending on which corner is very difficult but possible. I have achieved this! Throw-ins. In order to make long throw-ins push the joystick back and then towards to make the ball travel further. Nice tip, kick the ball out for a throw-in somewhere nears the opponents box. The computer usually attempts to throw the ball back to their keeper which forces him to come out and one of your players may latch onto the ball and round him to simply walk the ball in the empty goal. Penalty Shoot-Out! -



Penalty shoot-outs happens in cup competitions if things are still stalemate. I rarely get involve in shoot-outs because I tend to win games more often. Penalty shoot-outs are an exciting prospect and if you win them it makes you feel good but if you lose, you feel gutted. You'd think, I should have won the game in the 90mins. I must say the computer has an upper hand in shoot-outs because it can get to you if you're a nervy person. But try to keep your cool and blast every one of them and see if you can out-blast the computer, I mean it has to miss sooner or later, usually later!



●4: "Tackling, Passing & Movements"



Tackling an opponent is important to avoid opponents scoring. You must go for the ball and this will take timing. If you miss and catch the opponent then it could mean a booking or even get sent off. Tackling inside the penalty box is risky business. If your going to make a tackle it's usually 50-50 the tackle will pull off when the opponent looks

favourite to score or else a penalty is called by the referee. If it's necessary then make the tackle before they score (Sometime you have nothing to lose).

In order to make an attempt at winning the ball off the opponent your positioning must be right. When the opponent has the ball get one of your players within a centimeter in front of the opponent player with the ball. When that player makes contact, it is usually intercepted (Player with great tackling here!) or blocked the pass by your player (roughly about an inch and a half).

Sliding tackles are a more effective way to win the ball but it can injure players and are prone to bookings so your timing has to be right. Sliding from behind or in front of the player is far more risky than sliding from an angle or from the left or right side. When attempting these tackles your calculation has to be right and you have to judge when your feet will make contact with the ball. It's great to slide tackle and the opponent falls flat on his face and you get up straight away and drift away from him while he's still down there.

In rare occasions you can even catch the opponent with an x-rated tackle and get away with it! The opponent player will fall to the ground in agony while play continues (did you see that ref?).

Passing the ball around in a nice flowing movement towards goal can confuse the opponent. I tend to play one-touch football - sometimes. The one-twos between attackers can also lead to goals. It is possible for a player to lose their defender, when running with the ball and someone is catching you, you spin the joystick 360 degrees and you will often lose the opponent trying to nick the ball off your feet and then pull away from him.

The wingers can provide the attackers with good passes, which could lead to goals. Not only wingers can provide passes, any other type player also can. Don't be afraid to whip in curling tantalizing crosses from your own half with a defending/attacking midfielder or defender for one of your strikers to receive deep in the opponents half. Get a left or right-winger player with great speed and control. The wingers are the players on the park who can go on long mazy runs and causes the opponent on red alert. In this version you can curl the ball on the ground!

Back heels are performed when you try to pass to one of your teammates but there is one close behind you. This happens when you least expect. The through ball is another excellent chance to nick a goal, if your sure you can guide the ball between opponents defenders or just pass one and successfully get one of your strikers to receive the ball then that would mean a clear run towards goal with only the goalkeeper to beat. Well, if your a "pro" then 9 out of 10 times you would easily but the ball in the back of the net. Rounding the keeper then shooting is a good option.

Also square any ball to a striker if he looks like he's got loads of space. A neat clever pass is the one you pass to yourself. Get one of your players to pass it pass one of the opponent player dead-weight (tap it!), now round him and chase that pass. Clever pass but very tricky to execute! Player may need passing and alot of speed! These clever passes are only possible when that player has large open area and none of your other players are in that area as he will receive it, not on purpose but that's the way it is.

When running with the ball and the opponent is catching you from behind, hit the ball up and chase. Players seem to run faster without the ball. A disguise pass is the one where

the player looks to pass it in the direction he is facing but suddenly turns and produces a slick pass, which manages to pass beyond defenders, and your striker receives it for a chance to score. The back pass to the goalkeeper rule applies in this version unlike the earliest sensible soccer version as it moves with the time. This means the goalkeeper cannot pick it up and you can only boot the ball away. You can head it back to the goalkeeper and he can pick that up. But the tackle from behind is perfectly legal!

Movements. Try to find wide-open areas, some teams leave large amount of space, mostly the poorer teams. One of your strikers can latch onto a pass or long lob and exploit this. That extra yard of space means more time to pick your spot at an attempt at goal. If there are loose balls in wide-open area's, chase for it. Be aggressive and fight off opponents for it at all costs! Some passes have too much weight and usually head out of play, don't chase it, your reaction should be positive.

Play your players wisely, if you feel you can run pass a player then do so. Pass it just before their player attempts to make a tackle to win the ball off you.

Use the wingers to make runs deep into the opponents half and make that killer pass to one of your strikers to do the rest! Getting into scoring positions may prove difficult for some people. If your having problems controlling players then this is usually the case (usually beginners). Strikers are best with speed(S) and control(C) because it gives them the license to score from every angle possible! Get a striker at the edge of the box left or right of the "D" and shoot with curl is a common area to strike on goal. Make sure that the place you strike has enough room to curl the ball on target and not curl off target.

Also try to make space when there isn't by nut-megging or weaving inside and out opponents' players to make space for your player on the ball. A player with great ball control and maybe decent speed is the type to do this. Creating space means clearer paths passing to other teammates or more room to maneuver to create chances or a clear shooting path on goal. It's all about passing and movements and finding a way through.




Heading the ball can win you possession if playing against the computer as it hardly attempts to win the ball while it's in the air. If say the ball is dangling in the air and looks like the opponent is going to receive it to run clear on goal you can lunge and try to make contact to head it back to your goalkeeper or to one of your defenders. Also the opposite to try winning the ball to attack the opponents' goal.




●5: "Suspensions & Injuries"


The best thing about this game is that you get suspensions and injuries unlike the earlier sensible soccer games. This is reality as you may not like this when it happens. Suspensions are tagged on players who receive red cards during a match and are banned for the next game. This only happens in the European cup competitions. If a player receives a yellow card then that will stick with them during the competition so be careful not to receive another as two yellow cards mean one red card! However receiving two yellow cards with the same player during a match will get him sent off.

 Yellow Card = Warning;

 Red Card = 2 match;

 Yellow Card x2 = 1 match, sent off!;

 Yellow Card + Red Card = 3 matches;

 Yellow Card x2 + Red Card = 4 matches;

Injuries are the worse to hold back a player because it could mean a couple of matches or worse. An injury to a player could mean 1 match to a whole season. During playing a match one of your players can get injured when the opponent challenges you for the ball. The player will indicate this to you by falling to the ground jerking his leg. And you can check how bad the injury is when you check on the bench. After the match also in edit mode, a red symbol will highlight next to that player in edit team mode usually with a number which indicates the number of matches he will miss. Even when that period ends he may still be match unfit as a bandage on a players head means you can still play that player but makes him less sharp and venerable to further injury. A question mark could mean anything from 1 match to half a season on the sidelines. But a black cross indicates the player to be ruled out for the rest of the season. Where's a faith healer when you need one eh?

Bandage = Lack in form and vulnerable;

Red cross = 1,2,3 or 4 matches;

Red cross ? = 1 match to half a season;

Black Cross = out for rest of season;

During playing a match, you sometimes don't see one of your players fall to the ground but you should notice if a player is injured by judging his performance. If all of a sudden a player has slowed down, kick the ball out and go to the bench to double check (tap-tap joystick). If a player is injured a cross is highlighted, if serious it will flash. Substitute if possible. If it isn't flashing you can risk keeping that player on the field. That player remember is already injured so you risk aggravating the players injury, which is bad news. It could mean out for a couple of matches or worse. Sometimes leaving an already injured player heals him after that match, weird but true but very rarely. The harder the game, the more likely injuries will occur - Trust me.



6: "Team Selection"

As the manager, you are the guy who picks the team. Depending on the status of your team, you will know which players will form your bestest team, these are known as key-players. Reserve players or benchwarmers are there to cover these players. When approaching important matches, it's wise to field your strongest team. As this may not be possible due to suspension/injury to your key-player(s), you will give your reserve(s) a

chance to prove themselves. When approaching important matches, it may be wise to save key-players for the important ones if the dept in your squad ain't that super. After all, you don't want to lose him or them through suspension or to injury, which will affect your chances in a more important game. If you feel you can beat a team, then field some reserve players. This may even develop your trial players into big fee superstars - not.

Tactics also will determine your choice of players. If playing a defensive tactic then you would field more defenders and attack tactics, likewise. The type of pitch may but it hasn't affected my game. A player should not really be picked because of their status. Example - if you pick a player who is doing a fine job and you buy a more high profile player for replacement because he has a higher statue. It's fighting for a place in the first team that happens in real life and it's only fair to all players, well not all if they are obviously crap. There is such thing's as bargain buy players in this game. But this is entirely up to you. Also if you get into a situation where a key player is injured and the reserve player performance is excellent then the key-player is demoted to reserve and the former reserve is promoted to a key-player. It's good to know a player is fighting for a ticket for a ride!



●7: "Pitch Types"



There are many types of pitches in this game. The computer will choose by random when playing in the leagues. Pitches have some effect on your playing as different pitches affect the bounce and slide on the ball. Here are my descriptions on each type of pitch :-

Icy This is a dull coloured pitch (grey). It certainly is my worst pitch to play on! It helps the ball slide more further than the others. This could be helpful if your a long putter because you shoot from long range with curl and just hold the joystick there and watch it slide underneath the goalie!!! Although this is an advantage there is it's disadvantage, which is when passing, the ball can easily slide pass your target for the other player. I notice players get injured after a match from the slightest tackle. Could mean that this is a dangerous pitch to play on. Shouldn't the ball be orange here? (!) Some people actually like this pitch because they feel it helps the ball slide goal bound, which is true. That's the plus points but the negative points I think out-weigh the plus points. Warning! - Dangerous pitch, avoid if you want!

Muddy The Muddy pitch affects the bounce of the ball making it a less of a bounce in some cases. Also it can weaken any low shots on the ground. Oh, don't expect your players to have mud stains on their shirts. It's a brown greeny pitch.

Normal A light green pitch which like it say's, it's a normal playing pitch.

Soft - "Theatre of Dreams" I love this pitch! I cannot see any difference with the normal pitch but it has a lovely colour, like a bowling green, a truly perfect pitch. It's a pitch, which makes you feel comfortable playing on and I've had many excellent performances on this pitch. If playing d.i.y tournaments or two-players, you can choose between pitches (Choose this one!!!).



●8: "Financial Affairs"



As you may be aware, money plays a big importance in this game. Without income you cannot afford to run a team. Big names are on massive wages and the running cost could reach sky high. Although you may make a profit, you also will make a loss. Income comes from gate receipts from home matches & sponsors, but if you have a superb squad then you aren't likely to make anything from most home matches. Remember, the bigger the star player, the more wages he will get! It is wise to save a few million in the bank after a season to keep your bank balance happy. The cup games are the games where you can make the most money. Gate receipts of a million pounds can be achieved when reaching the latter stages of any cup competition. Winning cups can improve your sponsor income at the start of next season so you have to win them to have early success. If you are the type of manager who can bring in players on a shoe-string budget and save money up and still get good results then you are a top manager!

You could save up and wait for the moment to splash out when you reach a certain amount. This allows you to bring in the world's most finest players in one session of going on a shopping spree and that is a great situation to be in!

Running costs - This is usually the most costly area but what the hell could it be?! Running cost could reach half a million quid for the sake of one unimportant game. Possibilities below :-

Coach hire for away matches?
Plane tickets for away European matches?
Match security?
Stadium admission?
Catering?
Clubs staff wages?
tax?

Don't worry if you are in debt because in my experience you don't get the sack provided your team is performing reasonably well. If you are worried about the chairman dishes out a statement quoting "You have 4 games to get it sorted or else you are fired!" (which I do not think exist) then you'd be forced to sell players to gain cash.



●9: "Buying & Selling"



There will come a time in your career where you will be buying and selling players. Buying is more fun tough. Depending on your bank balance, you either buy the best or someone who you think will do for now. It is important to buy players with a mixture of the best skills, depending on the style you play. It can be wise to buy cover. This means buying a player to cover for your key-player. Ask yourself what will happen if that key-player is suspended or injured. You will have to play a player, which doesn't naturally play in that position which may affect their performance, although some can play there also.

Example :-

Make Offer

Dear Sir/Madam We here at Manchester United wish to buy



Chee-Kun-Gary Tang TSH(SGP) Defending Midfielder From Sing-a-poor United for 3 packets of peanuts and a Mars bar..?

Don't get ripped off, some players aren't what is made out of them. Say you buy a striker for £7million and he's shite! (not mentioning who) It may be difficult to get your money back as no-one may wanna swap or buy. I've dealt with that and it ain't very nice! The only thing you can do is place him on the transfer market and wait till some club makes an offer and while you wait, his price tag may depreciate fast! My Buying Players guide will help you with your buying.



If you want a player badly and the club does not want to sell the player then you will often have to table an incredible offer to persuade that club to sell. If your in the position to waste money like when your satisfied with the squad and your bank is loaded then do so. But if you are not, then forget that player and chose someone else with similar qualities which club are not that fussy about selling. This is important as you cannot afford to waste money because that money can either get you out of debt or buy another player. Usually the player you want is not on the transfer markets so that means you have to tempt clubs into selling and you usually have to pay way over the player's valuation to get him. If you still want that player and the club really don't want to sell at that moment then it may be wise to wait for next season or they may even sell him at his valuation after you played a dozen or so games. But really, you have to pay top dollar to get the best!



Selling a player for cash is either required or tempting. If say your defender is performing well then a club could table an offer to you for him to play for them. Now this could come as a surprise to you as your not expected to sell and the offer is unbelievably high. So this is tempting and you could cash in on him if you wish. If you want more then hit

the higher bid button. Now they can offer a higher price or simply withdraw the offer or say they are not prepared to go any higher. You can put that deal on hold and consider it. Don't leave it too late as they will withdraw without notice.



If you have placed a player on the transfer market then your expecting to sell that player. If a club offers, it's worth seeing how high they are prepared to go. If they withdraw you might regret it! It's worth hard bargaining with the club because it could make you extra money of hundreds of thousands or even millions (hardly) in only a matter of seconds dealing. You could get conned by the computer (nothing new!). I mean when buying on the transfer market I've been conned many times by money grabbing clubs as I have to pay many folds more to get the player. They shake your hand with a smile with one hand and stealthily remove your wallet with the other (such as in real-life). [Buying Guide](#)



●10: "Developing Players"

During your career, you will be introduced to new players (made-up by the computer) to your club. The computer will make up a name. It's a combo of any existing player for example, "Fabrizio Giggs" (Ravanelli, Ryan). They will be classed as trial players. Once you give them a few first team football, they will be classed as RES (reserve player) then win a contract meaning a price tag on them. There can be some good ones believe me. These are usually given a high value and you can either keep them or cash in on them. But most are flops with only a value of around £5K.



Each made-up player is different. They could jump little in value to a big value to a bigger value. Some are worth giving a go but not likely. The good ones are the one's with ok speed. You can use these players for deep cover or just to make up the numbers in your squad. It is important to have a fair number of players to heal injuries to key-players. If you have a particular made-up player which value has ballooned beyond your imagination then you could cash in on him by placing him on the transfer market, and provided a club makes an inquiry about buying. I mean it could be a weeks wage for one of your star player or improve the meat pies that are selling at the stadiums cafe! (I think that comes under running costs?).



●11: "Transfer Markets"

There are two types of transfer markets in the game, Home transfer market meaning players placed on the transfer list in the country your playing in and the foreign transfer market. Here you can buy a player without many hassles like persuading a club with huge offers to release him to come and play for you. You can even discover cool players you haven't heard of before as well.

If your moving clubs in a career, it may be wise to transfer your current players to your new club. How? well swap two of your star players for a dud player at your next club. Do this at the end of the season before transferring to your new club. This will save you alot of money trying to buy them back from your previous club. But it's only limited. Also be careful not to erase a decent player in your next club.



● 12: "Building Your Dream Team"

This will depend on the team you have chosen for a career. If you start off with a team like AC Milan then you got most of the best players in your team anyway and can concentrate on buying the best reserves just in case one of your star players are injured. It is important to have players with speed. Most of the best players have speed. If you have slow players it is wise to replace them especially any defending players in you first team. It is wise to build from the back and work your way to the front line.

3 Best combos for types of players :-

🔥 Defenders :- Tackling, Passing, Speed, Heading, Control (TPS) (STP) (HTS) (TSH) (TCS);

🔥 Midfielder :- Passing, Speed, Control, Shooting (CSP) (PVS) (SCP) (PCV) (PCS);

🔥 Striker :- Shooting, Control, Heading, Speed, Finishing (FSV) (HSF) (VSC) (FHS) (HSV) (SCF);

* Note that not all players with the most 3 skills seem to be what it says it can do. You could buy a player without an "S" (Speed) and is faster than a player, which includes an "S" in his, most 3 skilled. Sometimes you have to judge for yourself. Don't think that a huge price tag makes him better than those cheaper because there are cheaper players who might have the same ability level or even better than a higher value player.

Once you feel comfortable with your first team then start buying a good reserve team for deep cover. When your in the position to buy players, you should really build two teams. One for the first team and second for a reserve team, its dept in your squad, which is oh so important if you wish to go places. If your key-player is out then you can replace him with someone equally as good. It is the utmost important to have dept in your squad cos you may play players in positions that aren't their natural position if you are desperate for example your whole defenders are wiped out due to suspension or injury. You may even be forced to play a goalkeeper as an outfield player if your in really deep sh!t.

Buy two or three of each player in the same position. The most players you need of one type are the striker position. In one of my careers one of my squad had five strikers! This I feel is the most vulnerable position as once I had five strikers and four were either suspended or injured leaving me to play a lone striker with my last choice of strikers, but man, did he do the job for me! The midfield just buy two of each for the wingers and for the central midfielders, maybe about five at the most. Defenders I feel you don't need to buy two of each e.g. two right backs cos any of the central defenders can play in any of the defending positions, that is my opinion anyway. As for the goalkeeper, you only need

the one cos he doesn't get injured, luckiest man on the SWOS pitch! (if you are a view result person, the goalie can get injured, weird!)

I know many SWOS players will bring in players which they admire from the real soccer world regardless of there ability which was given to them in this game which is fine cos it's up to you to make your own dream team. Most of the well-known players from real-life are given great skills anyway so it makes no difference when playing them in this game. It's only if you admire players from the third division or that player wasn't given any good skills that might cause you a problem like a player like Paul Gascoigne isn't really top-class in this game now is he? Some will bring in players, which were given good skills in this game like myself. Some players in my squad I haven't even heard of before. It is only when you have too much money then you can buy for a laff!

It is sometimes difficult to bring in players you want in this game as there is only a slim chance the player you want is on the transfer market and there is always that money problem as well. However, if your bank is loaded you may have to pay a club higher than the player's value to persuade that club to release him to join your team. If they refuse to sell even you have offered them £10m when the player is only worth £4m then be patient and wait for the next season or sometimes they may sell after you played a dozen games in that season. (read: [buy & sell](#) for tips)



📌13: "My Final 22 Universe Cup Squad"

If I had to pick 22 players in SWOS 96/97 to play against Mars in the Universe Cup I would select the following players :-



Key player = * ;

- 1: Peter Schmeichel - GK *
- 2: David James - GK
- 3: Gary Pallister - D *
- 4: Matthias Sammer - D
- 5: Franco Beresi - D *
- 6: Roberto Carlos - LB
- 7: Lilian Thuram - DM, D, RB
- 8: Paolo Maldini - LB *
- 9: Luisinho - RB *
- 10: Fabinho - LW
- 11: Andrei Kanchelskis - RW *
- 12: Moises - DM
- 13: Ryan Giggs - LW *
- 14: Steve McMananman - RW
- 15: Carlos - AM
- 16: Dejan Savicevic - AM *
- 17: Marcel Desailly - DM *
- 18: Fernando Redondo - AM, DM

- 19: Gabriel Batistuta - A *
- 20: Faustino Asprilla - A
- 21: George Weah - A *
- 22: Giuseppe Signori - A



●14: "My Top 5 SWOS 96/97 Players"

Here are my top 5 sensi players in SWOS 96/97. Players that I think would make-up my every final squad. I would consider these players as my basic spine in my team. The players below I do take into consideration their value for money, ability level and their big name.

No. 1



Fabinho!

Nationality - Brazilian

Position - Left Wing

Price Tag - £1M

Skills - Speed, Control, Passing

Club - Cruzeiro

Why? - He's Electric! Fabinho is a left-winger which I only discovered recently! I can't believe I didn't spot this talent earlier, he may not be as good as Ryan Giggs but for his skills and value for money he simply is a steal! This player is Fast, it's as though he's on roller skates but not a good shot on him. I like it when I pick up the ball and dazzle opponents' defenders because of his great ball control and speed. He can simply cut open defenses by squeezing between players and out pacing them! I don't know this player in real life so how did I track him down you wonder? Well he wasn't recommended to me that's for sure! It was at the time when I was working on the players guide and was checking out an attacking midfielder at Cruzeiro - a club in Brazil. The player turned out to be a waste of time but I was amazed by their left-winger. That's how I discovered "Fab - inho" and the price made it even better!

He reminds me of Simon Donnelly but with an extra gear! Donnelly is speedy but has a rocket shot unlike Fabinho who shoots like a girl! Having said that, he can still score goals. Not spectacular ones but because of his control and speed, can get into good positions and score or simply jinx pass defenders first and then the goalie! Fabinho has cost Simon Donnelly of a place in the Universe Squad. In my last season with Fulham FC he scored 18 goals on the left wing - amazing! and that in the top-flight of the FA Premiership! Not since I had control of Ryan Giggs in a pass career has a left-winger scored 15+ goals and he cost an eighth of the price at £1M! I know I should pick a striker like George Weah as best sensi player and it would have been but for pure entertainment on the ball, Fabinho is my best sensi player cos I like to run at defenders with my midfield players. Wing Wizard is the best words to describe this talent!

No. 2



George Weah!

Nationality - Liberia

Position - Attacker

Price Tag - £15M

Skills - Finishing, Power, Speed, Control, Heading

Club - AC Milan Goalscoring superstar hero! Very hard to get unless you join AC Milan. George Weah is my number one striker in this game. He's fast and can score spectacular goals because he has a wicked shot. Can score from long range no problem! Very strong on the ball like a rhino! The ball seems to stick to him even when an opponent is pursuing him. Creates a nightmare for defenders. He can be important in tough matches as he is a match winner! £15million and worth every penny. Scores for me 110+ goals a season no problem-o. It may take a few seasons to get him but it's worth the wait. Also may have to sacrifice a few players in the deal too!

No. 3



Gary Pallister!

Nationality - English

Position - Defender

Price Tag - £1.6M

Skills - Tackling, Heading, Speed, Control, Passing

Club - Manchester United Excellent defender and a real bargain at £1.6M. I've always included Pallister in all my teams so far at the heart of the defence. Has great ability to win the ball, a great ball winner! Speedy and can control the ball well, always comfortable on the ball. Great defender irl as well. Sometimes I like to run through the park and see if I can nick a goal with a central defender and I've done that with Pally on rare occasions. Not a bad shot on him too! There are many decent strikers and midfielders in this game but only a handful of decent central defenders and Pallister is up there with the best if not "thee" best.

No. 4



Peter Schmeichel!

Nationality - Danish

Position - Goal Keeper

Price Tag - £4.5M

Skills - not listed

Club - Manchester United By far the best goalkeeper in the game. I mean he could easily save you at least 20 games in a career if your a very good player, or some if your average. Peter Schmeichel could be the difference between winning or drawing a game. I remember a particular game where he made several fantastic saves and thought, "Man of the Match!" A truly excellent shot-stopper, angles, rebounds, point-blanks, long range,

one-on-one's. Very consistence, really is a wonderwall! At £4.5M it's worth it, but only to perfect the team even further.

No. 5



Carlos!

Nationality - Brazilian

Position - Attacking Midfielder

Price Tag - £2.75M

Skills - Passing, Control, Speed, Power

Club - Atletico Minerio

I discovered Carlos in the foreign transfer market in the 94/95 version and he seems to have carried his skills into this version unlike Gazza. I find him a very effective attacking midfielder who can score goals. He was scoring in the region of 40 goals a season in the 94/95 version for me but not so many in this one as I guess the programmers have made it harder to score in midfield this time round. He's the architect and the assassin. Great speed, control and a wicked shot that makes him one of the bests attacking midfielders in the game. At £2.75 million he's easy to get early when I'm challenging for all honours as I do rate him at around £6M - £8M. I always try to get Carlos for the attacking midfield role.



●15: "Cup Competitions"



If you want to win these, I suggest you buy 2 world-class strikers! And a good steady keeper. In England there are more than two Cup Competitions and all three are difficult especially the euro cups. You will come across the best in Europe and there are loads of good teams. The games in cup-ties are also more difficult because it seems the computer goes up a gear or two. Even lower teams perform better than if you met them in a domestic league match. If your a top Sensible World of Soccer player then it shouldn't be a big surprise if you win everything in a season, in fact you should really win at least one trophy in a season most likely the league title if your a fanatic player of any level. Below are some cups :-



Domestic League Championships - Country Leagues;

Typically play 40games home & away/3points Win; 1point draw;

Possible Prize Money: Most likely to be in debt with my experience in the region of millions unless you can win with Div1 level players(No chance). But what's the fun in that!

FA Cup - England/KO Competition;
3rd-5rd/QF/SF/FINAL;
Replays/Extra time/Penalties;
Possible Prize Money: £4,234,120;
Qualifying: None;
Comments: It's the best knockout competition in the world!

League Cup - Mostly European countries leagues; Varies between countries:-
Qualifying: None;
Possible Prize Money: £2,500,000; * Rough estimate! Italian Coppa Italia - Italy/2 legged
Rounds + Final;
2rd-3rd/QF/SF/Final;
Away goals/Extra time/Penalties; Spanish Copa - Spain/2 legged Rounds + Final;
2rd-3rd/QF/SF/Final;
Away goals/Extra time/Penalties; German D.F.B Pokal - Germany/KO Competition;
3rd-4rd/QF/SF/Final;
Extra time/Away goals/Penalties; French Coupe de France - France/KO Competition;
3rd-4rd/QF/SF/Final;
Extra time/Away goals/Penalties; English League Cup - 2 legged 2rd, KO 3rd-QF, 2
legged SF + Final;
2rd-4rd/QF/SF/Final;
Replays/Extra time/Away goals/Penalties;

Emperor's Cup - Japan/KO Competition;
2rd/QF/SF/Final;
Extra time/Away goals/Penalties;
Qualifying: None;



European Champions Cup - Europe;
League/4 groups of 4; 6games home/away/Top 2 qualify/QF-SF 2 legged/Final;
Away goals/Extra time/Penalties;
Possible Prize Money: £2,148,000;
Qualifying: Win domestic league;
Comments: Mingle with the top clubs in Europe! Latter stages are a really good
challenge;

European Cup-Winners-Cup - Europe;
1rd-2rd/QF/SF/Final;
Away goals/Extra time/Penalties;
Possible Prize Money: £2,425,000;
Qualifying: Win domestic major cup competition;
Comments: Not very glamorous compared to the other two euro cup competitions; **Eufa
Cup** - Europe;
1rd-2rd/QF/SF/Final;
Away goals/Extra time/Penalties;
Possible Prize Money: £2,151,000;
Qualifying: Domestic league final positions 2-4;

Comments: This competition includes many top clubs and many not so hot clubs in Europe;

European Cup - International Mode;

North American Cup - International Mode;

South American Cup - International Mode;

World Cup - International Mode;

Invitational Cup - International Mode;

* Note that the estimated prize money is from experience and an experiment for the sake of it. It's really cash generated from gate receipts. I'm surprise you don't gain extra cash bonuses for winning games like in real-life. It's £500,000 for a win and £250,000 for a draw and nothing if you lose (I'm on about the European Champions League). Makes it the more worth while! You could earn alot more. Remember winning cups improves sponsors income for next season so add that on top of it! [My Trophy Statistics](#)



●16: "Training"

The most unique feature in this version I reckon from the earlier SWOS versions is training which allows you to train. Whether it makes the players better, I do not know. There is no crowd and that gives you a quiet environment with only the sound of the ball pinging around the park and hitting the back of the net. But anyway, I don't know about you but if I haven't played a warm up match before a match I'm not as sharp. This is an excellent feature to get you in the mood and experimenting with tactics. The only disadvantage is that you can injure your own players so watch where you tackle! You play against players in your squad, which you can decide who plays in team A (Control team) and who in team B (Computer). Usually play against your reserve team or vice versa.



●17: "Playing Against the Computer"

The computer level of ability depends on the club it is controlling, if you are playing against a team like Manchester United, it will be harder to beat. A team like Tranmere FC will be easier to beat when your controlling a premiership side. The computer also has many advantages, for a start, the computer cannot be sent off but can only receive a yellow card (what a darn farce!). Some things the computer does are predictable. For example you know that your going to win the ball in the air 9 out of 10 times and when the computer is attacking horizontally along the by-line near your goal it's safe cos he will walk it into your goalkeepers hands! Also throw-inn's are likely to be yours rather than the computers. Computer cannot also get injured, when you tackle a player , the player may fall to the ground like he's just been shot by a German panzer, jerking his leg.

Don't be fooled by this and expect the player to be injured as the computer will not get injured. You could call this play-acting to get a free kick.



●18: "Two-Players Mode"

Playing against another person is a totally different ball game to playing against the computer. One of the greatest feature is to play against one another. Let's see who is the best! It is more unpredictable than playing against the computer because you know sometimes what the computer will do next as another person can play how they like. Depending how good your opponent is, is how easy or tough it is to win the match. Like real soccer. Some people are pro's at this game and others are not so good so the "pro" is likely to win. When playing, it is best to extend the time to the longest. I know there are many SWOS Competitions that take place because I have received eMails from people who have been involved in real-life tournaments.



●19: "D.I.Y Tournaments"

Another excellent feature is to create your own competitions. You have the choice to choose how many teams take part, whether extra time is included, penalties and pitch type and a choice of which teams any team in the world takes part. This is not a management game so you cannot go out and buy players, your stuck with the original players in that team. You get to title the competition and call it whatever pleases you, for example the "Donkeys Champions League", "Favel Cup" or "Sensible Tournament". It's great to get a few friends around and use this option, you have hours of fun!

Also make your own league or cup competition. I think this option is more challenging then the management option as you cannot improve or buy more players. Injuries while in competition is a right bummer as there may not be a suitable replacement for example both your strikers are injured and there is only one left in the squad. Far worse is when a winger is injured and no natural replacement is possible so you play a player there not of that position. Playing players in different roles to theirs is a certainty.



●20: "Place to Kick Start Your Career"



The beauty of this game is that there is always a new challenge ahead of you after you have succeeded in becoming the kings of football in one country. There are over one hundred country leagues to conquer and I bet there isn't anyone out there who eats, sleeps and drinks Sensible World of Soccer has ever competed in every country and won each one. As in real life, different countries have different style and qualities in play. Of course the more high profile leagues are the one's such as Italy's Serie A, English Premiership to the French Premier league. These leagues usually contain the world's most potent players

that have a value in the "M" border (million quids). Lower profile leagues are ones such as the Indian League to the USA Major League Soccer. Playing in these leagues can really drag on as that most players don't have speed and it is boring to play. Also the income is bad. You aren't likely to buy a Baggio say in the USA League and just simply tear your opponents apart! (Unless you know a cheat mode!)

For those of you who think your the best SWOS player, the places to play are obviously the money-spinning English Premiership, Italian Serie A, Spain Primera Liga, France or maybe the Japanese J-League or the Brazilian league. I will now describe the many leagues that I have played in :-

Italy - Serie A



I started with Lazio and found this league tough to start with, but as soon as I got together a good squad I was plain sailing in this league and had a comfortable points cushion always! There are many teams in this league which are the ones to beat such as the likes of Juventus, AC Milian, Inter, Parma etc. The league cup is a hard task too because of the qualities. Fast with opponents likely to shoot from long range and neat passings and one-twos.

Best club to join:-



Juventus - A decent team with a decent strike force but needs serious work in the middle and central defence area. Half decent goalkeeper. (7/10)



AC Milan - Most excited side in Serie A and probably the world! A team which includes 3 world-class strikers in R. Baggio, Weah and Simone. The best central/defending midfield pair in Savicevic and Desailly. Great defender Baresi. You can build a very good side early with AC Milan. (10/10)



Parma - Two world-class strike force and great down the right side but on the left is poor. (7/10)



Lazio - Nice good squad with decent strikers and back four defenders. Good goalkeeper. (8/10)



Inter Milan - Major changes to be made in this team and most of the first team players! Good goalkeeper to start off with. (6/10)

England - FA Carling Premiership



A very tough place to play in. If you think you are a below par SWOS player then you might as well play in the Spanish League with Barcelona. There were a few close encounters for the league title in my career here with Manchester United but only a few. This is a fast and tough league to play in as there are so many teams that will not let you score without a fight! You have the likes of Arsenal, Manchester United, Liverpool and even the likes of West Ham or Middlesbrough. I have been involved in many thrilling cup competition clashes in England and many have just manage to progress through the competition or win it in the final or just lost it because the computer performed better!



There are three cup competitions when you play in England(If your in top form). The FA & League Cups are very interesting to play in and you have the Euro Cup so playing in England is time demanding and will defiantly take you longer than any other country to complete a season, so you have to be up to it (If you plan to play all games yourself that is).

Best club to join:-



Manchester United - Great defending players with a excellent goalkeeper. Great wingers in Giggs and Poborsky. Needs work in the central midfield area and a bit in the strikers department. (9/10)



Newcastle United - Three great strikers but major changes needs doing particularly in the middle area and the central defenders area. Goalkeeper ain't that good but has speedy wingbacks. Ginola is good as LW. (8/10)



Arsenal - Again, good strike force but needs improving elsewhere. Decent GK but central defence needs replacing. Dixon is ok for RB. Central midfield needs working on too. (7/10)



Chelsea - Not very well balanced team. Only 3 or 4 players which are decent enough to stay. (6/10)



Liverpool - Needs improving at the back. Only 2 first-class strikers. A great right-winger in McManaman. Great goalkeeper. (7/10)

England - Division 3 How about working your way to the top from the bottom? I have started from the third division in England and worked my way up. It took about 5-6 seasons to win every top honour and to build a top challenging squad. It is a drag when starting from the bottom cos you start with rather crap players in your team and your bank fundings for players is very low. You may get bored but after a season or two you soon hit your stride and bring in better players. It make's the cup competitions that much exciting too! Get paired with a top premiership team and your already sweating. Just defend like there was no tomorrow! Mind you, if you score you may jump with great satisfaction but, can you hold them to the end? Very cheap to run when you end up in the premiership also!

Japan - J-League



This league has a mixture of qualities. Bad players to great players. If playing in this league, go for a team with the highest valued players. It would take some time for you to balance your team tough, as mixing crappy players with top-class players don't make a balance team spirit. It's a fun league though cos you can totally rip apart a team with your say "Million pounds striker". The major cup competition is played at the end of the league which makes a refreshing change.

Best club to join:-



Yokohama Merunos - Multi-Million pounds strike force team, and there are only one or two clubs which can say that and this club is one of them. This is the best club to join if you wanna play in the J-League. Major changes defensive areas. (8/10)

Spain - Primera Liga



The Spanish premier league is the level below the English premiership and the Italians serie A. There are only a few great sides and it shouldn't cause a storm for beginners or average level players. The obvious decent sides are Barcelona, Real Madrid and Athletic Madrid. The rest are not that up to those clubs standards.

Best club to join:-

Barcelona - Fairly decent side. Goalkeeper and midfield are great. You have faith in a striker like Ronaldo. (8/10)

Real Madrid - Great midfield and a goodish striker with a top goalkeeper. Needs bolstering the reserves in double quick time. (7/10)

USA - Major League Soccer



Very slow players but some have speed. Mostly the defensive players. Not particularly my kind of place to play as scoring a goal here is like watching a goal go in, in slow motion reply in the premiership, if you know what I mean?

This league is not time demanding than other leagues because of the lesser number of teams involved. There are a few great has-been players in this league but don't expect any magic from them. No cup competitions in this country.

Scotland - Premier

It's a bit like Japan with the mixed talent, well all the great talents are with Rangers and you play each team four times in a season. Great league to practice for the tougher leagues.

Best club to join:-

Rangers - You got the best team in Scotland with Rangers. Better fundings for players to start off with and can build a solid team in a short space of time. Little changes needs making from the front line to the goalkeeper. (9/10)

Taiwan - Premier You'd be better off watching paint dry or playing Kick Off - Forget it!!!

Brazil - Premier



Some neat one-twos and passing in this league. An average league with exceptional players. Ref's are pretty strict in this league and a light tackle could get you sent off the park. Many teams in this league are almost equal. Some are poor and some are good teams. No threat of relegation as there is only the one league and no cup competitions.

Best club to join:- Sao Paulo - Amongst the best teams in Brazil is Sao Paulo. Goalkeeper to the strikers is solid enough for this league. (9/10)



●21: "The Sack!"

There may or will come a time when the chairman gets fed-up with your handling of the team and warns you saying :- "Get it sorted or else your fired!". This could mean that your club is in debt or your league position is not to a satisfactory standard. In a case like this, the next game you lose could be your last and it is a thriller! Debt wise, I've never received the sack cos maybe I'm top of the league so "Are you going to sack me or what?" this scenario I think if your so much in debt or your starting to lose and still in debt, you could get the sack. In some cases when you have performed poorly at the end

of the season and you hit finish season, you'd get something from the chairman saying "We will not be re-newing your contract.



●22: "View Result"

Well we all know this game is asking alot out of us to complete a season or to get to some stage in your season. Well the option "View Result" comes in handy when you do not wish to play a match and that the computer will dump a result for you without you kicking a ball. You can use this option when you think the match is of no important and you'd like to get to a match, which needs playing yourself - ASAP! If your pretty lazy or not a confidence player then this option is for you, but it is also a gamble. The computer will almost always favour the result in your way if your up against weaker opposition than your team. But it can give you a result against you if your unlucky! When facing a tough opponent then the result is in the lap of the gods! Could go either way.

I don't know if your only allowed to have so many view results as I have experimented and noticed after about twenty presses and almost always winning against lesser quality teams, I started getting beat sometimes nine in a row regardless of which team I was up against.

Using view result is also not healthy for your team as you can get players of important injured without you witnessing the nasty tackle. Goalkeepers are also in danger as well! In my careers I don't use this option because I'd like to play the matches myself because I don't want any other source to tamper with my statistics. I think many SWOS players are the same.



●23 "Erasing Players"

Erasing an existing player is annoying and a big negative of this game. This happens when you sell one of your players say a made-up one to a club like Lazio and that player may replace a striker like Igor Protti and he will disappear forever, well for the rest of your career anyway. This means I cannot buy him in the future when I start to bring in class players because he has ended up in "Mars" playing in the FA Mars Bar League. The Mars Bar League is what I think these players end-up. Giving free transfers is another way to get them there. My thought is not to sell a player to a club if I think it will replace a better player. Sometimes it is OK because you don't care about selling because the offer is too tempting so I don't give a shit.



●24: "Gamesmanship/Stress"

It's only a game! If you lose then that could piss you off. In my early stages of playing this game I found it difficult and could not stand to lose. It's true that SWOS can get you stressed out because it's like managing a real football club (well it's the closes I'll get to the real thing!).



If the computer has thrashed you then take it on the chin! You could easily save it and reload it every time you lose and load it up again until you win! (and repeat the same process before a tough match) This is cheating your true abilities on you playing this game. Just admit the computer is better than you are and your not up to playing SWOS at that level.

I've seen this happen. When I see someone do this I think to myself - "Get a grip women! it's only a game!!!". It could take ten to fifteen attempts, if it happens. People like that need 5-6 chances before they score, he couldn't hit a cow's backside with a Banjo!

You got to make it as realistic as it should be. I mean you can't press escape and reload in real life. Titles are there to be won, and if you lose, you lose. Hard luck and do better next time! If your not up to the challenge, go for an easier league such as the Scottish Premier League and use Rangers. Every time I get beat by the computer or it puts four pass me (which hardly happens), I accept defeat, even if it means crashing out of a cup competition! I don't let it stress me out. I'm too good to get stressed out anyway. I hate it when I lose but hats off to the computer! - or to the other person.



●25: "Sexy Football!"



"Yeah, of course, yeah! I'd like to see some sexy fuotball, yeah. Hello?"

Don't get the wrong idea! Anyway, what I mean is some stuff you can try out by playing in a different way. Playing in an artistic fashion like one-touch and goal! here are a few :-

Vinnie Jones - Try to get as many players on your team sent off in the one match, see if you can get the lowest in your team.

Possessive - Play keep ball! See if you can get a 90% possession at the end of the match, very hard!

Beat the Best - Choose a really low profile team from the lowest division and take on a top-class team. See if you can beat them. example, Hong Kong V Brazil is a cool fixture.

One Man Band - Give the ball to the goalkeeper, now get him to go as far up the pitch as he can on his own. At least the half way line is difficult let alone to get him to score!



It Passed the "Friggin" Line! - Score a goal without hitting the back of the net!

TimeBomb - One-touch football, each player has 1 second before he has to release!

Marcus Luck? - Why not make a fool of yourself? Why not balloon the ball over the crossbar into row "Z" when your odds-on favourite to score! They'd think that the game was fixed for a betting bung!

On me Head - You can only score by heading the ball! Try that one out! Player best with heading.

Jorge Campos - Select a goalie as a striker! (Provided you have 3 goalies in your squad)

Target Practice! - The opposite to "Beat the Best" chose a high profile team and take on a barely Sunday league type team and simply blast them off the park!!! example AC Milan V Acacia Ridge

Beckham!!! - You can only score by lobbing the goalkeeper about 50yards out! Plenty of height, curl and power should do the trick!

Touchdown! - Get a defender and try running him through the park and run it out of play at the other end without assist!



RocketMan! - You can only score about 35yards out! (That's roughly 2 inch's from the penalty box) Get a striker with a wicked shot like Batistuta.

Ball is Mine! - Get one player to latch on to the ball and keep it at his feet for as long as possible. Player will require ball control, tackling & speed.

Walk the Goalie! - Get the opponents goalkeeper in a situation where he has to follow you in order to claim the ball and try walking him out of his penalty box and beyond! That's if you can avoid their outfield players winning the ball off you in order to carry out the task.

Snap! - Forget about the goal, see those photographers on either side of the goal, try to hit one of them on the nose! (Well I know you can't hit them!)

Roker Roar! - Try to score one after another and keep the fans roaring! *Pong! Pong!*
Pong! - Try to lob the ball over the goal and make the ball rebound the most times! you know, when the ball bounces off the back of the goal and the invisible wall behind the goal.



●26: "How to Become a Great SWOS Player"

If you've not already mastered this game then here are my tips. To practice controlling the players you must see most of the ball, so pick a team like AC Milan because they have most of the skilled players there and chose a really low profile team to play against. This is good practice where you can practice ball control, shooting, heading, tackling, movements or tactics and so on. Then work your way up to another level with a tougher tie.

Don't panic when you get into scoring positions, always have an idea of what your about to do before shooting, like which way to place the ball and with how much power. Pass the ball with confidence and make sure the ball will meet another of your players (read: [tack, pass & move for tips](#)).

For me, it's not a matter of winning a match, it's by how many goals. I'm always certain I'll win, I rarely lose nowadays. For me, I'd like to win every game in a season and every competition. If the computer wins me then it has performed well. I have set myself standards and like to improve. I hate letting the opponents score for example. The only thing that motivates me now is to break my records ([career page](#)). You have to average 4-6 goals a game and occasionally hit double figures in goals in a match. Think positive even if your trailing a match and must win it! After all, it ain't over till the FAT lady sings! (I've scored 3goals on 90mins in a match once!) I think that there is injury time in this game but it don't state it. The final whistle cannot be blown if your attacking deep inside the opponents half with the ball. Title challenge or relegation dog-fight, hang in there! Show them that never say die attitude or no surrender. Don't give any team respect, Halifax FC or Inter Milan - blast them off the park!!!

If you feel that a change needs making like changing the tactics during a match then do so. Throw on a substitute for example a fresh attacker can boost your confidence or simply add to your strike force to get that vital goal! Extra defender to secure a win also. Mastering tackling is also important to become a great player because it limits the opponents' hits on goal (read: [tack, pass & move for tips](#)). Play the right formations against different types of teams. If there is one player who I think is a threat, I will usually play a tighter defence, for example 5-3-2 or sweeper. (read: [Tactics for advice](#)) You have to be in a good mood and score spectacular goals, not the same old style all the time like the typical angle far post goal, you have to play attractive football, not sexy - but attractive.

When you start a new season, it takes a darn long period to complete it. Don't try playing from start to finish because it will take you ages and you will get tired of it. I usually play for an hour, which you can play about 7 or 8 games then save it and start again later. If you drag on then your most likely to start losing games. Also when starting up again, maybe wise to play a few friendliness to get you back in the mood to playing some SWOS.

When at the start of the season, you usually have a large pot of gold sitting in the bank from TV for rights to view the match on whatever channel (most likely to be Sky), sponsors (e.g. kitkat) or that the chairman injects more cash for players. Typically about £13M, spend wisely. Don't go splashing it on a single player with a big price tag if there are certain areas in your first team or squad needs improving. You could buy three or four quality players instead of one talented player. A long-term injury to him could make or break your day! You have to build your team. Put down the foundations first - Don't run before you can walk. A good SWOS player will know what needs improving and what areas are sorted. You have to be solid!

Also sell your players wisely, don't sell a player if he may still take part in your season, your key-player may get injured so he may be of use. Also buy wisely, don't buy dud players, many players cost millions but turn out to be worth ten times less. My Buying Players guide comes in handy as I tested many players that are good. Also found a few bargains so take a look! (read: [buy & sell for tips](#))



●27: "Spot the Bugs"



No Amiga game is completed without it's bugs. Thankfully, SWOS are only harmless to any game aborting while playing. Here are a few I've spotted :-

Earthquake - Sometimes you get a line flashing on the pitch, the line can vary.

10p coin - I've spotted a 10 pence coin, maybe fallen from one of the players pockets. It's a white dot flashing on the pitch.

Jordan - Sometimes when the goalkeeper collects the ball, he would bounce it up and down for a short while, imitating a basketball player.

Don't shoot! - Many times that has happen to me is when your inside the box and hit fire to shot on goal and it just won't release. This is annoying and when you fire the next time it's already missed.

Mr Freeze - Once the computer just stood there with the ball next to him while I could move freely until a touched the ball and unfreezed him.

Spectator - Very rarely is that one of your strikers is off the park standing there! until ball is out of play

Lightning - When replay, a flash of light may appear.



●28: "SWOS: Amiga V PC"

I've only played the PC version of SWOS briefly so cannot compare much more than I'd wish. But I do know is that the Amiga version is much better from what I've seen and hear. I've spoken to many sensi players and most prefer the Amiga version like myself. On the PC when I played on the game, I was using keyboard, not ideally for me, and have you seen PC type joysticks! The screen shot is also closer which makes the players on screen larger and the screen area smaller, again not for me. The Amiga gives you smaller players and bigger area!

⚽(Goal!)

The playability is maybe the same but I would reckon the Amiga might edge that. I see that people are playing through a season and at the end have scored ton's of goals and there was even someone who didn't even conceded a single goal throughout the season.

Either he is lying or that the PC is just too soft! The Amiga wouldn't allow that, if someone told me not to concede a goal throughout a season and put my house, car and maybe Amiga + SWOS disks on the line I wouldn't do it - it's mission impossible! But on the PC I'd think about it.

⚽(Goal!)

The only advantage I could see the PC over the Amiga is that loading/Saving the game maybe kinder because of CD/hard drive facilities. The Amiga it's waiting a few minutes to load and annoying disk swapping! Plus that worst case scenario - spilt coffee on the disks!

⚽(Goal!) *Result: Amiga 2-1 PC* To be fair to the PC, Sensible Soccer '98, it's simply beyond the Amiga!



Moving On

●29: "Club Offers"

Depending how well your season went, you may get offers from other clubs to manage them for next season. You can either accept an offer or decline an offer from a club or even an international call up. If you have built a great team and won about everything then you might get sick of it and help another club. Although I think this is a good challenge, I wouldn't like the idea of abandoning such a good team.

●"International Call-Up"

If you get an international call-up, it is wise to accept it but save it as another file on your saves disk so this means you can test players out of the country, which call for you for free!!! and still continue with your club career. The international mode is also a good challenge. Playing in the World Cup and qualifying for the European Cup is mouth watering.

●"The Big Call-Up's"

In the later stages of a season, if you have done good in that season say you've only lost three games and won about every honour on the table or just won every one, a big club may call for your services for next season. If your really done well, a foreign club will usually pop-up and there is always that national coach offer too. If it is International it most likely be an "England" offer. After a few more seasons and "England" is still the only International offering then you wonder if Italy or Brazil will give you a call. You will be called up by other countries but it's very rarely happens. Well I think I know how, because lately I've had a call-up from mighty Brazil! How, well try to manage at least three different clubs within four seasons and different countries like Germany, Italy etc.. will come into the equation! I don't think when choosing your nationality when you

assign your details to start a career has any bearing. England is the main international call-up.



●30: "Ricky's Final Comments"

Well my fellow SWOS friends, I've been playing for seven years now (92-99) and I still get a buzz when playing this game. I still think it's the best soccer game on the market, forget that 3D stuff (which makes you feel giddy!), this still kicks arse! Well since sensisoft ain't gonna release anything newer than SWOS 96/97 for the Amiga computer then I guess I'll wait for a Sensi comeback most likely on the PSX5. Then maybe I could create a different homepage on a newer version. As for this SWOS 96/97 homepage, it's hardly ever gonna get updated at this moment because the game has whittled down to the bargain bins section (if ever).

I hope you have found this page informative and helpful in anyway. I don't think I could endure another career, well not in a matter of months anyway. I always will be playing as long as I'm still performing greatly. I just don't have time to concentrate on completing a career in a short space of time.

Anyhow, thanks to you, and some seven or eight thousand hits, making this homepage a complete success over the past two years while it's been on the Internet and will remain so as a tribute to the game. I think I've covered about everything on SWOS 96/97, if not - then let me know what I may have left out or queries about anything about the game. A special thank you to anyone who sent in players for me to test and that player has ended up in the players' guide, Thanks! - Seeya!



RICKY'S SWOS 96/97 BUYING PLAYERS GUIDE V4.0



Welcome to Ricky's Buying Players Guide! This is the ultimate sensi soccer players guide on the Internet. I have compiled a list of over 150 recommended sensi players that I have come across in this game. I have trekked the whole SWOS globe for talented players that are worthy in any team. Bargain buys to world-class players with their statistics such as price, position and a cool description of how I rate that player. The whole point of it all is getting a good player. But adding quality at an affordable price may not always be a problem.

This page will help you to search for players which are not on the current market which enables you to build on your current squad because it gives you an insight of a wide variety of talented players not listed on your current transfer market. One of the many reasons I wrote this page is because not every player which you buy on the transfer market is what is expected. For example you highlight all their skills and yes, it matches your requirements but when you select him for a game he turns out to be a dud player! You can spend millions upon millions of pounds and he turns out to be a dud player. Speed? What speed??? You call this shooting??? - I hate being ripped off!

If you have noticed your favorite players are not amongst this guide then I may have thought he wasn't good enough for a place on the guide or I haven't noticed the player.

Different players are allocated with different levels of skills. The descriptions I have given are my own opinions while I tested the player, some people may have a different view to mine. Below I will show you the current squad I am working with in my latest career. So the players in my first team are cool players I can recommend you.

RICKY C K TANG





Current Squad



Club : Manchester United
First Team 4-4-2:



Reserves

- Gabriel Batistuta - Attacker
- Faustino Asprilla - Attacker
- Alessandro - Attacker
- Jardel - Attacker
- Carlos - Midfielder
- Fabinho - Left Winger
- Moises - Midfielder
- Karel Poborsky - Right Winger
- David Beckham - Midfielder
- Alan Stubbs - Defender
- Lilian Thuram - Defender
- Gianluca Festa - Left Back

Total Squad Value = £105M



Table of Contents

☛ F = Finishing, S = Speed, V = Power! C = Control, H = Heading, P = Passing, T = Tackling



George Weah



Gary Pallister



Peter Schmeichel



Fabinho



Carlos



Marcel Desailly



Gabriel Batistuta



GoalKeepers



Name: Peter Schmeichel

Country: Denmark

Club: Manchester United - England

Position: GK

Price Tag: £4.5M

Skills: n/l

Description: Wonderwall! Very alert and easily the best keeper in the game. Consistance goalkeeper

Ranking:



Name: Vitor Baia

Country: Portugal


Club: Barcelona - Spain

Position: GK

Price Tag: £2.25M

Skills: n/l

Description: Great keeper who is tough to beat

Ranking: 



Name: Dida

Country: Brazil


Club: Cruzeiro - Brazil

Position: GK

Price Tag: £800K

Skills: n/l

Description: Decent shot-stopper

Ranking: 



Name: Nigel Martyn

Country: England

Club: Leeds United - England

Position: GK

Price Tag: £2M

Skills: n/l

Description: Shot-stopper! Very good keeper to keep most shots at bay

Ranking: 



Name: David James

Country: England

Club: Liverpool - England

Position: GK

Price Tag: £1.5M

Skills: n/l

Description: Very alert. Has a great grip on the ball and rarely lets the ball slip pass on close range strikes. wise buy!

Ranking: 



Name: Drazen Ladic

Country: Croatia

Club: Croatia Zagreb - Croatia

Position: GK

Price Tag: £500K

Skills: n/l

Description: Good at times. Covers angles well

Ranking: 



Name: Zetti
Country: Brazil
Club: Sao Paulo - Brazil
Position: GK
Price Tag: £1.8M
Skills: n/l
Description: Confident Keeper
Ranking:



Name: Kasey Keller
Country: USA
Club: Leicester City - England
Position: GK
Price Tag: £800K
Skills: n/l
Description: Cheap but good
Ranking:



Name: Andreas Kopke
Country: Germany
Club: Marseille - France
Position: GK
Price Tag: £2.75M
Skills: n/l
Description: Truly excellent keeper!
Ranking:



Name: Luca Marchegiani
Country: Italy
Club: Lazio - Italy
Position: GK
Price Tag: £1.8M
Skills: n/l
Description: A good steady keeper with a nice grip. Good at rebounds
Ranking:



Name: Maciej Szczesny
Country: Poland
Club: Legia Warsaw - Poland
Position: GK
Price Tag: £450K
Skills: n/l
Description: Very cheap GK but has good reflexes but, can he handle the English Premiership?
Ranking:



Name: Fabian Barthez
Country: France
Club: Monaco - France
Position: GK
Price Tag: £950K
Skills: n/l
Description: Very alert and tough to score pass who should have a higher value surely! Bargain buy.
Ranking:



Name: Taffarel
Country: Brazil
Club: Atletico Mineiro - Brazil
Position: GK
Price Tag: £3M
Skills: n/l
Description: Excellent keeper. Good at close encounter attacks and difficult to beat. You get what you pay for with Taffarel
Ranking:



Name: Michel Preud'homme
Country: Belgium
Club: Benfica - Portugal
Position: GK
Price Tag: £1M
Skills: n/l
Description: A very cool GK for a cool million
Ranking:



Name: Tim Flowers
Country: England
Club: Blackburn Rovers - England
Position: GK
Price Tag: £1.8M
Skills: n/l
Description: Good at dealing with angle shots, difficult to score pass
Ranking:



Name: Bernard Lama
Country: France
Club: Paris St-Germain - France
Position: GK
Price Tag: £2.75M
Skills: n/l
Description: Very good keeper. Long range stopper
Ranking:



Name: David Seaman
Country: England
Club: Arsenal - England
Position: GK
Price Tag: £1.6M
Skills: n/l
Description: Rock solid keeper. Good against any type of shots. Strikers must out smart him to score most of the time
Ranking:



Strikers



Name: Alan Shearer
Country: England
Club: Newcastle - England
Position: Left Attacker
Price Tag: £15M
Skills: FHS
Description: An out-and-out goalscorer. Not that great a speed but is a great finisher and header of the ball. £15M, your paying for his name as he is only worth around £8M
Ranking:



Name: Andy Cole
Country: England
Club: Manchester United - England
Position: Attacker
Price Tag: £3.5M
Skills: HFS
Description: Great speed and finisher, worth the tag!
Ranking:



Name: Marcelo
Country: Brazil
Club: PSV Eindhoven - Holland
Position: Attacker
Price Tag: £1.6M
Skills: VHF
Description: Fast attacker. Sprinter for the ball and a decent shot on target
Ranking:



Name: Gabriel Batistuta
Country: Argentina
Club: Fiorentina - Italy
Position: Left Attacker
Price Tag: £10M
Skills: HFS
Description: An Assassin! Very fast and has a wicked shot, strong on the ball with control and powerful heading
Ranking:



Name: Gianfranco Zola
Country: Italy
Club: Parma - Italy
Position: Right Attacker
Price Tag: £9M
Skills: FSV
Description: Great goalscorer and quick! same as Chiesa really
Ranking:



Name: Enrico Chiesa
Country: Italy
Club: Parma - Italy
Position: Left Attacker
Price Tag: £10M
Skills: FSV
Description: Fast with control, finishing and a rocket shot
Ranking:



Name: Stephane Chapuisat
Country: Switzerland
Club: Bor. Dortmund - Germany
Position: Right Attacker
Price Tag: £6M
Skills: FSV
Description: A striker who can release a thunder-bolt shot. Speedy and very good on the right side
Ranking:



Name: Gilles de Bilde
Country: Belgium
Club: Anderlecht - Belgium
Position: Left Attacker
Price Tag: £1.9M
Skills: FSV
Description: Sharp shooter with super pace and can finish like the best!
Ranking:



Name: Flavio Conceicao
Country: Brazil
Club: Palmeiras - Brazil
Position: Attacker
Price Tag: £1.9M
Skills: FSC
Description: Pacey with or without ball. Controls ball well
Ranking:



Name: Valdas Ivanauskas
Country: Lituania
Club: Hamburg - Germany
Position: Left Attacker
Price Tag: £1M
Skills: FSV
Description: Fast with ballcontrol and a good shot
Ranking:



Name: Ramon Medina Bello
Country: Argentina
Club: Yakuheima Merunos - Japan
Position: Attacker
Price Tag: £3.5M
Skills: HSV
Description: Good shot on goal with speed and heading
Ranking:



Name: Pingo
Country: Brazil
Club: Flamengo - Brazil
Position: Right Attacker
Price Tag: £3M
Skills: FSV
Description: Lightening speed with a wicked shot but first touch and ballcontrol could be better.
Great buy!
Ranking:



Name: Alessandro Del Piero
Country: Italy
Club: Juventus - Italy
Position: Attacker
Price Tag: \$15M
Skills: HFS
Description: A very sharp striker. Has venom in his shot and some speed. Top-class header of the ball. £15million? - too expensive!
Ranking:



Name: Fabrizio Ravenelli

Country: Italy

Club: Middlesbrough - England

Position: Right Attacker

Price Tag: £7M

Skills: HSF

Description: Fast with ball control and can score loads of goals on the right. Wages may include his gas bill! (just kidding!)

Ranking: 



Name: Emile Heskey

Country: England

Club: Leicester City - England

Position: Left Attacker

Price Tag: £1.6M

Skills: FHS

Description: Great striker with a good shot

Ranking: 



Name: Jurgen Klinsmann

Country: Germany

Club: Bayern Munich - Germany

Position: Right Attacker

Price Tag: £9M

Skills: HSF

Description: Great finisher, ball control speed and shooting. Like Rava but better. Very good in the air, very sharp

Ranking: 



Name: Alessandro

Country: Brazil


Club: Vasco da Gama - Brazil

Position: Right Attacker

Price Tag: £6M

Skills: FSV

Description: A excellent striker with the pace, control and power to come up with the goals

Ranking: 



Name: Giuseppe Signori

Country: Italy

Club: Lazio - Italy

Position: Attacker

Price Tag: £8M

Skills: FSV

Description: Prolific goalscorer, Hook Line & Sinker! Great finisher with power and pace

Ranking:



Name: Giovane Elber

Country: Brazil

Club: VfB Stuttgart - Germany

Position: Attacker

Price Tag: £4.5M

Skills: HFS

Description: Top-notch goal getter with super finishing & power!

Ranking:



Name: Franca

Country: Brazil

Club: Sao Paulo - Brazil

Position: Attacker

Price Tag: £1.8M

Skills: FSC

Description: Playmaker. Top-class ballcontrol and speedy. Good at making deep runs avoiding tackles but not a decent shooter

Ranking:



Name: Filippo Inzaghi

Country: Italy

Club: Atalanta - Italy

Position: Left Attacker

Price Tag: £850K

Skills: FSV

Description: A deadly striker at a cut price. No ballcontrol but a great finisher and is quick. Good for deep cover

Ranking:



Name: Giovanni Silva

Country: Brazil


Club: Barcelona - Spain

Position: Right Attacker

Price Tag: £4.5M

Skills: FSV

Description: Not that quick but makes up with his cannon shot with finishing. Give him space and he will find the net most of the time!

Ranking: 



Name: Stan Collymore

Country: England

Club: Liverpool -England

Position: Right Attacker

Price Tag: £6M

Skills: FHS

Description: Great finisher with speed and powerful heading

Ranking: 



Name: Masanoki Suzuki

Country: Japan

Club: Jobalo Owata - Japan

Position: Right Attacker

Price Tag: £1.1 M

Skills: SCP

Description: A Japanese striker with speed and top-class control. Not really a goalscorer but a great playmaker!

Ranking: 



Name: Faustino Asprilla

Country: Colombia

Club: Newcastle - England

Position: Right Attacker

Price Tag: £6M

Skills: FSV

Description: Goal Ace! Very good striker with the usual deadly combinations, Very effective on the right

Ranking: 



Name: Chris Armstrong
Country: England
Club: Tottenham Hotspurs - England
Position: Attacker
Price Tag: £3.5M
Skills: HFS
Description: Excellent striker with great ballcontrol, speedy and a wicked shot. Great buy!
Ranking:



Name: Ivailo Yordanov
Country: Bulgaria
Club: Sporting Lisbon - Portugal
Position: Attacker
Price Tag: £1.8M
Skills: FSV
Description: Sharp striker. Terrific speed and deadly shooting with some control. A finisher
Ranking:




Name: Roberto Baggio
Country: Italy
Club: AC Milan - Italy
Position: Attacker
Price Tag: £9M
Skills: FVC
Description: Striker which is good on both sides. Speed Shooting and the finishing is quite unique
Ranking:




Name: Les Ferdinand
Country: England
Club: Newcastle United - England
Position: Attacker
Price Tag: £7M
Skills: FSV
Description: Strong on the ball and able to finish with quality. Has some pace
Ranking:




Name: Davor Suker
Country: Croatia
Club: Real Madrid - Spain
Position: Attacker
Price Tag: £9M
Skills: HFS
Description: No powerful shooting outside the penalty box but deadly inside. Great finisher and very speedy attacker
Ranking: 




Name: George Weah
Country: Liberia
Club: AC Milan - Italy
Position: Left Attacker
Price Tag: £15M
Skills: FHS
Description: Top Striker! Long range specialist (40 yard screamer!!!!). Very strong on the ball, like a rhino & class finisher! Very sharp striker
Ranking: 



Name: Marco Simone
Country: Italy
Club: AC Milan - Italy
Position: Left Attacker
Price Tag: £3.5M
Skills: FSV
Description: Great striker for that price. With speed and shooting
Ranking: 



Name: Oli
Country: Spain
Club: Oviedo - Spain
Position: Attacker
Price Tag: £1.1M
Skills: VFS
Description: Fast without ball, decent shot and has some degree of finishing
Ranking: 



Name: Robbie Fowler

Country: England

Club: Liverpool - England

Position: Left sided Attacker

Price Tag: £8M

Skills: FHS

Description: Ok for his price, has a good shot and is quick but not rated highly than others in his calibre

Ranking: 



Name: Dennis Bergkamp

Country: Holland

Club: Arsenal - England

Position: Right Attacker

Price Tag: £9M

Skills: FSV

Description: A player who has the ability to keep the ball for long periods cos of his super-glue ballcontrol and great tackling. Speed and shooting are ace. You can ping balls up to him and they'll stick!

Ranking: 



Name: Henrik Larsson

Country: Sweden

Club: Feyenoord - Holland

Position: Right Attacker

Price Tag: £1.3M

Skills: VSC

Description: Skillful right striker who is speedy, great ballcontrol and a rocket shot which can scream pass the keeper from fully 25 yards at only 1.3M

Ranking: 



Name: Jorge Cadete

Country: Portugal


Club: Celtic - Scotland

Position: Right Attacker

Price Tag: £1.8M

Skills: HVF

Description: Great striker with speed and shooting. Heading is great

Ranking: 



Name: Bebeto
Country: Brazil
Club: Dep. La Corana - Spain
Position: Attacker
Price Tag: £9M
Skills: FSV
Description: Has tremendous balance who can cut open the best defences with his speed and control. Releases a rocket shot and cool finisher! Speedy
Ranking:



Name: Eric Cantona
Country: France
Club: Manchester United - England
Position: Attacker
Price Tag: £7M
Skills: FHV
Description: Thunderous shot on goal with exceptional finishing and control. Real predator in the box but lacks speed
Ranking:



Name: Igor Protti
Country: Italy
Club: Lazio - Italy
Position: Right Attacker
Price Tag: £3M
Skills: HFS
Description: A good striker on the right. Know's where the goal is that's for sure!
Ranking:



Name: Mariano Bombarda
Country: Italy
Club: Metz - France
Position: Attacker
Price Tag: £750K
Skills: FSV
Description: Some speed. Great power shot and a finisher
Ranking:



Name: Jardel
Country: Brazil
Club: FC Porto - Portugal
Position: Attacker
Price Tag: £3M
Skills: FHS
Description: Confident striker with the ability to sprint with the ball and can release a great shot.
Good in the air. Great buy
Ranking:



Name: Florian Maurice
Country: France
Club: Lyon - France
Position: Attacker
Price Tag: £2M
Skills: FSV
Description: Decent speed and shooting with ok ballcontrol
Ranking:



Name: Gianluigi Lentini
Country: Italy
Club: Atalanta - Italy
Position: Right Attacker
Price Tag: £1.5M
Skills: SPC
Description: Able to run with the ball and chase. Neat passing but control is average
Ranking:



Name: Jean-Pierre Papin
Country: France
Club: Bordeaux - France
Position: Left Attacker
Price Tag: £1.3M
Skills: SFV
Description: Not a bad striker, a sprinter
Ranking:



Name: Nick Barmby
Country: England
Club: Middlesbrough - England
Position: Right Attacker
Price Tag: £4.5M
Skills: FSC

Description: Fast with ballcontrol and is a great buy at the price for a 4 and a half star player. Can set up alot of goals for the left handed striker. Scores himself too. Playmaker

Ranking:



Name: Pavel Kuka
Country: Chzec
Club: Kaiserslautern - Germany
Position: Attacker
Price Tag: £2.25M
Skills: FVP

Description: Has speed and a good passer of the ball and great shooting power

Ranking:



Name: Sean Dundee
Country: South Africa
Club: Karlsruhe - Germany
Position: Attacker
Price Tag: £1.5M
Skills: SFH

Description: Speedy attacker some control with finishing

Ranking:



Name: Tommy Johnson
Country: England
Club: Aston Villa - England
Position: Atacker, both sided
Price Tag: £1.1M
Skills: SFV

Description: Very cheap but effective. Speed and shooting, little else. Good for very deep cover, if your not in the position to buy Simone then recommended

Ranking:



Name: John Spencer
Country: Scotland
Club: Chelsea - England
Position: Right Attacker
Price Tag: £1.6M
Skills: SVP
Description: Speed-devil with neat control. Good shooting & passing
Ranking:



Name: Ronaldo
Country: Brazil
Club: Barcelona - Spain
Position: Left Attacker
Price Tag: £9M
Skills: HFS
Description: Excellent ballcontrol with a magic first touch on the ball. Good shooting power
Ranking:



Name: Marcello Otero
Country: Uruguay
Club: Vicenza - Italy
Position: Attacker
Price Tag: £1.9M
Skills: FCS
Description: A class finisher with speed & control
Ranking:



Name: Efan Ekoku
Country: Nigeria
Club: Wimbeldon - England
Position: Left Attacker
Price Tag: £950K
Skills: SVF
Description: A great finisher who can release a thunder-bolt. Speedy
Ranking:



Name: Marcel Desailly

Country: France

Club: AC Milan -Italy

Position: Defending Midfielder/Defender

Price Tag: £5M

Skills: TPH

Description: Ball-Winner! The best defending midfielder. Speed tackling and has a wicked shot on goal. Can also play as a defender, great versatile player. Very strong on the ball. Can out run the opponents midfield.

Ranking: 



Name: Sander Solberg

Country: Norway


Club: Viking - Norway

Position: Defending Midfielder

Price Tag: £300K

Skills: SCT

Description: Good buy for cover player. Good speed with ok ballcontrol but cannot hold the ball for too long. But what did you expect at £300K

Ranking: 



Name: Franck Durix

Country: France


Club: Neguya Grempas - Japan

Position: Attacking Midfielder

Price Tag: £1.6M

Skills: PCV

Description: Great pace with control and the shot is not bad, but not great either

Ranking: 



Name: Dejan Savicevic

Country: Yugoslavia

Club: AC Milan - Italy

Position: Attacking Midfielder

Price Tag: £9M

Skills: PCV

Description: The best attacking midfielder in the game. Marvellous ball player, great passing,

controlling and a cannon shot. Midfield gem!

Ranking: 



Name: Roberto Rambaudi

Country: Italy

Club: Lazio - Italy

Position: Right Wing

Price Tag: £1.5M

Skills: VCS

Description: Average speed with neat ballcontrol. Has a wicked shot on goal!

Ranking: 



Name: Belletti

Country: Brazil


Club: Sao Paulo - Brazil

Position: Left Wing

Price Tag: £2.25M

Skills: SCP

Description: Speedy left wing who glides past defenders

Ranking: 



Name: Carlos

Country: Brazil

Club: Atletico Mineiro - Brazil

Position: Attacking Midfielder

Price Tag: £2.75M

Skills: PVS

Description: Great passer of the ball with a wicked shot, very fast and can score loads of goals in midfield. I rate him as a £6million player

Ranking: 



Name: Thomas Hassler

Country: Germany

Club: Karlsruhe - Germany

Position: Attacking Midfielder

Price Tag: £3M

Skills: PCV

Description: Classy midfielder. Very similar to Carlos, better controller of the ball

Ranking: 



Name: Nelio
Country: Brazil
Club: Flamengo - Brazil
Position: Attacking Midfielder
Price Tag: £1.1M
Skills: CSP
Description: Has speed and control. Can run with ball deep into the opponents half and make chances happen
Ranking:



Name: Karel Poborsky
Country: Czech
Club: Manchester United - England
Position: Right Wing
Price Tag: £2.25M
Skills: CSP
Description: Very Good sprinter and control with the ball but no good shot on him
Ranking:



Name: Gustavo Zapata
Country: Argentina
Club: Yakuheima Merunos - Japan
Position: Defending Midfielder
Price Tag: £1.9M
Skills: PCV
Description: Good ballcontrol with speed but poor tackling
Ranking:



Name: David Bisconti
Country: Argentina
Club: Yakuheima Merunos - Japan
Position: Attacking Midfielder
Price Tag: £1.8M
Skills: CSP
Description: Very stable midfielder with great control, speed and passing. Also has a great shot despite his 3 main skills listed
Ranking:



Name: Lee Carsley
Country: England
Club: Derby County - England
Position: Defending Midfielder
Price Tag: £800K
Skills: VST
Description: Good at chasing for the ball because he is quick and can tackle
Ranking:



Name: Sasa Curcic
Country: Yugoslavia
Club: Aston Villa - England
Position: Right Wing
Price Tag: £3.5M
Skills: SPT
Description: Great pace and passing. Has a powerful shot depending where he is on the park
Ranking:



Name: David Beckham
Country: England
Club: Manchester United - England
Position: Attacking Midfielder
Price Tag: £6M
Skills: PCV
Description: Great passer with speed and control. Also has a cool shot but too costly for his ability level
Ranking:



Name: Marc Overmars
Country: Holland
Club: Ajax - Holland
Position: Left Wing
Price Tag: £5M
Skills: SCP
Description: Speedy with the ball and has some neat passing & control. Great shot too
Ranking:



Name: Fernando Redondo
Country: Argentina
Club: Real Madrid - Spain
Position: Attacking/Defending Midfielder
Price Tag: £2.75M
Skills: PTC
Description: Very neat passing. Speed with control and can tackle. Able to attack aswell which makes him a good central player
Ranking:



Name: Fabinho
Country: Brazil
Club: Cruzeiro - Brazil
Position: Left Wing
Price Tag: £1M
Skills: SCP
Description: Supersonic speed! Can simply pick up the ball in the middle of the park and run at defenders with control. Shooting is not great but can score goals because he is smart. Wing Wizard!
Ranking:



Name: Purtr Nourak
Country: Germany
Club: 1860 Munich - Germany
Position: Defending Midfielder
Price Tag: £1M
Skills: PCS
Description: Nice combinations for a defending midfielder who has passing, control and the all important speed. Bargain buy
Ranking:



Name: Jon Andoni Goikoetxea
Country: Spain
Club: Athletic Bilbao - Spain
Position: Right Wing
Price Tag: £1.5M
Skills: STC
Description: Fast right winger with tackling and ballcontrol. Sometimes can ease through a defender like he wasn't there!
Ranking:



Name: Michael Wanger
Country: Austria
Club: Austria Vienna - Austria
Position: Right Wing
Price Tag: £550K
Skills: CSP
Description: Very nifty (smart with the ball) speed and can control it well
Ranking:



Name: Edson
Country: Brazil
Club: Bullmore Hir. - Japan
Position: Defending Midfielder
Price Tag: £950K
Skills: VSP
Description: Fast off the ball, gets into good positions and can boot the ball away
Ranking:



Name: Steve McMananman
Country: England
Club: Liverpool - England
Position: Right Wing
Price Tag: £4.5M
Skills: SCP
Description: Terrific balance with the ball. Can dance through defenders at speed. Shot on goal is good depending on where he is on the park
Ranking:



Name: Ryan Giggs
Country: Wales
Club: Manchester United - England
Position: Left Wing/Attacking Midfielder/Left Attacker
Price Tag: £8M
Skills: SCP
Description: Great player, best left winger in the game. Can get into scoring positions with his control and pace. Releases a cannon shot. Versatile player, great buy!
Ranking:



Name: Lee Sharpe
Country: England
Club: Leeds - England
Position: Left Wing
Price Tag: £3.5M
Skills: CSP
Description: A bit like Macca with the control and speed. Will score a few goals a season
Ranking:



Name: Marcus Martin
Country: Spain
Club: Sevilla - Spain
Position: Defending Midfielder
Price Tag: £850K
Skills: SPC
Description: Very fast with acceptable passing but control could be better
Ranking:



Name: Dmitri Alenichev
Country: Russia
Club: Spartak Moscow - Russia
Position: Right Wing
Price Tag: £850K
Skills: SCF
Description: Sprinter with the ball and has shooting boots
Ranking:



Name: Figo
Country: Portugal
Club: Barcelona - Spain
Position: Left Wing
Price Tag: £4.5M
Skills: SCP
Description: Very fast with control and can let fly a power pack shot
Ranking:



Name: Jay Jay Okochia
Country: Nigeria
Club: Fenerbahce - Turkey
Position: Attacking Midfielder
Price Tag: £800K
Skills: HSV
Description: Heading & speed. Good cover player
Ranking:



Name: Andreas Moller
Country: Germany
Club: Bor Dortmund - Germany
Position: Attacking Midfielder/Defending Midfielder
Price Tag: £4.5M
Skills: PCS
Description: Not that fast with the ball but good at chasing the opponent with it to reclaim and also loose balls. Passing and control are good
Ranking:



Name: Emmanuel Amunike
Country: Nigeria
Club: Sporting Lisbon - Portaugal
Position: Left Wing
Price Tag: £4.5M
Skills: CSF
Description: Can waltz deep down that left flank cos of his control and pace. Has goal potential too!
Ranking:



Name: Kili Gonzalez
Country: Argentina
Club: Zaragoza - Spain
Position: Left Wing
Price Tag: £850K
Skills: SPC
Description: Speedy Gonzalez!
Ranking:



Name: Juninho
Country: Brazil
Club: Vasco da Gama - Brazil
Position: Attacking Midfielder
Price Tag: £7M
Skills: PCV
Description: Great control and very fast with a rocket shot. Has great passing to feed the strikers.
Not "thee" the Juninho! (he's crap!)
Ranking:



Name: Jiri Nemecek
Country: TCH
Club: Schalke - Germany
Position: Defending Midfielder
Price Tag: £1M
Skills: STP
Description: Very fast who is good at chasing opponents heading for goal to nick the ball off their feet. Has good tackling
Ranking:



Name: Julian Joachim
Country: England
Club: Aston Villa - England
Position: Defending/Attacking Midfielder
Price Tag: £1.5M
Skills: CVS
Description: Very sharp player. Speedy and has a great shot. Very similar to Desailly. Can score a few too. Real Bargain buy
Ranking: 1/2



Name: Jesper Blomqvist
Country: Sweden
Club: IFK Gothenburg - Sweden
Position: Left Wing
Price Tag: £650K
Skills: SCT
Description: Very speedy but has a weak shot. Some control and tackling
Ranking:



Name: David Ginola
Country: France
Club: Newcastle United - England
Position: Left Wing
Price Tag: £3M
Skills: SCP
Description: Speed & passing. Control is not great. Donnelly is a much better buy at a third of the price
Ranking:



Name: Georgi Kinkladze
Country: Georgia
Club: Manchester City - England
Position: Attacking Midfielder
Price Tag: £4.5M
Skills: PCV
Description: Quick feet with a wicked shot who has great passing and control
Ranking:



Name: Bazilio
Country: Brazil
Club: Santos - Brazil
Position: Defending Midfielder
Price Tag: £750K
Skills: SCP
Description: Good speed and can hold the ball well. With control and passing
Ranking:



Name: Austin Berkley
Country: England
Club: Shrewsbury Town - England
Position: Left Wing
Price Tag: £180K
Skills: SCP
Description: Control & speedy pretender, Top-Flight football may not suit him. As for goal scoring, he couldn't hit a cow's backside with a banjo!
Ranking:



Name: Brian Laudrup
Country: Denmark
Club: Rangers - Scotland
Position: Left Wing
Price Tag: £5M
Skills: SCP
Description: Great control and has a very hard shot but not quick with the ball, £5M? too much!
Ranking:



Name: Andrei Kanchelskis
Country: Russia
Club: Everton - England
Position: Right Wing
Price Tag: £7M
Skills: CSP
Description: The best right wing player in the game who has lightning speed with control who can run at defenders with ball and releases a thunder-bolt shot. Good passer too
Ranking:



Name: Souza
Country: Brazil
Club: Botafogo - Brazil
Position: Attacking Midfielder
Price Tag: £1.6M
Skills: SPC
Description: Speedy and controls ball exceptionally. Neat passer
Ranking:



Name: Moises
Country: Brazil
Club: Botafogo - Brazil
Position: Defending Midfielder
Price Tag: £1.6M
Skills: PCS
Description: Top-class passer and comfortable on the ball type player. Excellent ballcontrol and can produce telling passes
Ranking:



Name: Simon Donnelly

Country: Scotland

Club: Celtic - Scotland

Position: Left Wing

Price Tag: £1.3M

Skills: SPV

Description: Superb left winger! Speedy with a rocket shot and at £1.3M, bargain buy! Causes defenders on red alert!

Ranking: 



Name: Ian Taylor

Country: England

Club: Aston Villa - England

Position: Defending/Attacking Midfielder

Price Tag: £1.6M

Skills: TVP

Description: Top-speed with a wicked shot. Has tackling but little or no ballcontrol. Can play as an anchor man also

Ranking: 



Name: Marcelo Escudero

Country: Argentina


Club: River Plate - Argentina

Position: Left Wing

Price Tag: £1M

Skills: CSP

Description: Great dribbler. Top-class control with speed

Ranking: 



Name: Richard Witschge

Country: Holland

Club: Ajax - Holland

Position: Defending Midfielder

Price Tag: £1.9M

Skills: TPC

Description: Excellent midfielder. Top-class tackling & control which makes him tough to go pass. Wicked shot too

Ranking: 



Name: Leonardo

Country: Brazil

Club: Koshama Intlers - Japan

Position: Attacking Midfielder

Price Tag: £2M

Skills: CSP

Description: Has the ability to run pass defenders and score goals. Good shooting just outside the penalty box and nice passer of the ball

Ranking:

Defenders



Name: Ruud Gullit

Country: Holland

Club: Chelsea - England

Position: Left Defender/Defending Midfielder/Attacker

Price Tag: £6M

Skills: PSF

Description: Cool player. Speed, ballcontrol, passing, tackling, probably everything. Versatile player who can almost play in most positions without losing his form

Ranking:



Name: Gary Pallister

Country: England

Club: Manchester United - England

Position: Left Defender/Defending Midfielder

Price Tag: £1.6M

Skills: THS

Description: Ball-winner, tackling speed and good shooting. Sometimes you can run towards goal with Pally. Bargain defender compare to others

Ranking:



Name: Tom Boyd

Country: Scotland

Club: Celtic - Scotland

Position: Right Back

Price Tag: £1.5M

Skills: TPS

Description: Very fast, can out wit opponents attackers

Ranking: 



Name: Alessandro Nesta

Country: Italy

Club: Lazio - Italy

Position: Right Defender

Price Tag: £950K

Skills: HPS

Description: Wonderful passing with strong heading, speed and also add to that combo, tackling.

Little ball control.

Ranking: 



Name: Matt Elliot

Country: England


Club: Oxford United - England

Position: Defender

Price Tag: £450K

Skills: SHT

Description: Has speed, tackler at times but tougher opposition, in for a hard time!

Ranking: 



Name: Mario Gori

Country: Argentina


Club: Washington DC - USA

Position: Left Back

Price Tag: £500K

Skills: STP

Description: Very fast with ok tackling

Ranking: 



Name: Said Fanzlagic

Country: Bosnia

Club: Washington DC - USA

Position: Right Back

Price Tag: £350K

Skills: STC

Description: Very speedy! Has Tackling and control. Bargain right back

Ranking: 



Name: Joachim Bjorkland
Country: Sweden
Club: Rangers - Scotland
Position: Right Defender
Price Tag: £1.8M
Skills: THS
Description: Very fast defender who can tackle but clumsy ball control. Great heading
Ranking:



Name: Geoffrey Claeys
Country: Belgium
Club: Feyenoord - Holland
Position: Defender
Price Tag: £1M
Skills: THS
Description: Speedy defender and a cool tackler
Ranking:



Name: Matthias Sammer
Country: Germany
Club: Bor. Dortmund - Germany
Position: Left Defender
Price Tag: £9M
Skills: HPV
Description: Superb defender, good against those £8M+ Strikers. Great passer and powerful in the air
Ranking:



Name: Rene Trost
Country: Holland
Club: Roda JC - Holland
Position: Defender
Price Tag: £750K
Skills: SHC
Description: Top-speed defender with a good shot, heading & ballcontrol. Excellent at winning balls in the air because of his great heading!
Ranking:



Name: Erik Hoftun
Country: Norway
Club: Rosenborg - Norway
Position: Defender
Price Tag: £500K
Skills: HST
Description: Good in the air and alot of speed on the ground. No ballcontrol
Ranking:



Name: Maximilian Heidenreich
Country: Germany
Club: Freiburg - Germany
Position: Defender
Price Tag: £600K
Skills: SHT
Description: Decent defender. Great tackler with speed and heading. Can run pass opponents
midfield and beyond! Bargain buy
Ranking:



Name: Alan Stubbs
Country: England
Club: Celtic - Scotland
Position: Defender
Price Tag: £1.6M
Skills: HTS
Description: Great stopper. Superb in the air
Ranking:



Name: Fernando Nelson
Country: Portugal
Club: Aston Villa - England
Position: Right Back
Price Tag: £1.5M
Skills: TSH
Description: Lightening speed & Excellent tackling. Great buy
Ranking:



Name: Paolo Maldini
Country: Italy
Club: AC Milan - Italy
Position: Left Back/Defender/Left Wing
Price Tag: £15M
Skills: STP
Description: The best defender in the game! £15million is asking alot for a right back! Has great tackling and can go on strong speedy runs with the ball. Has shooting believe it or not! Very sharp
Ranking:



Name: Roberto Carlos
Country: Brazil
Club: Real Madrid - Spain
Position: Left Back
Price Tag: £2.75M
Skills: SPV
Description: Great pace with a powerful shot. Free kick & Penalty specialist
Ranking:



Name: Des Walker
Country: England
Club: Sheffield Wednesday - England
Position: Defender
Price Tag: £1.5M
Skills: TSH
Description: A first-class tackler who has the ability to win the ball. Speedy and decent heading. Great buy!
Ranking:



Name: Bixente Lizarazu
Country: France
Club: Athletic Bilbao - Spain
Position: Right Back
Price Tag: £1.6M
Skills: SPC
Description: Tough tackler, speed, passing and control
Ranking:



Name: Paulinho Santos
Country: Portugal
Club: FC Porto - Portugal
Position: Left Back
Price Tag: £2.25M
Skills: TCS
Description: Good combination for a left back with control, speed and tackling
Ranking:



Name: Gianluca Festa
Country: Italy
Club: Inter Milan - Italy
Position: Left Back
Price Tag: £700K
Skills: STV
Description: Very cheap left back but has top-speed with tackling. Ball control is poor though
Ranking:



Name: Julian Dicks
Country: England
Club: West Ham United - England
Position: Defender/Defending Midfielder
Price Tag: £1.3M
Skills: HSV
Description: Great heading. Fast defender and has a powerful shot
Ranking:



Name: Philippe Raschke
Country: France
Club: Strasbourg - France
Position: Right Back
Price Tag: £750K
Skills: STP
Description: Nice cheap skillful right back
Ranking:



Name: Adam Frye
Country: USA
Club: Tampa Bay Muting - USA
Position: Left Back
Price Tag: £300K
Skills: TSH
Description: Very fast and claims to have tackling. Buy for cover player. Bargain buy
Ranking:



Name: Luisinho
Country: Argentina
Club: Sao Paulo - Brazil
Position: Right Back
Price Tag: £4.5M
Skills: STP
Description: The best right back in the game. Speedy with tackling and passing. Ideal skills for an right back
Ranking:



Name: Justin Edinburgh
Country: England
Club: Tottenham Hotspurs - England
Position: Left Back
Price Tag: £750K
Skills: STV
Description: A left back with great pace tackling and a wicked shot on goal if you can manage to get him in a scoring position. Control is poor. Bargain buy!
Ranking:



Name: Gianluca Pessotto
Country: Italy
Club: Juventus - Italy
Position: Left Back
Price Tag: £1.3M
Skills: TSH
Description: Lightening speed!
Ranking:



Name: Stuart Pearce
Country: England
Club: Nottingham Forest - England
Position: Left Back
Price Tag: £1.6M
Skills: TVS
Description: Fast with tackling and great shot
Ranking:



Name: Lee Dixon
Country: England
Club: Arsenal - England
Position: Right Back
Price Tag: £1.5M
Skills: TSH
Description: Great sprinter with the ball and can tackle
Ranking:



Name: Franco Beresi
Country: Italy
Club: AC Milan - Italy
Position: Right Defender/Defending Midfielder
Price Tag: £3.5M
Skills: HTS
Description: Tough to go pass defender. Has pace and power! Can play in midfield too
Ranking:



Name: Phil Babb
Country: Rep Ireland
Club: Liverpool - England
Position: Defender
Price Tag: £1.8M
Skills: TSH
Description: Top-class tackling who is fast and good in the air
Ranking:



Name: Sergio Porrini
Country: Italy
Club: Juventus - Italy
Position: Right Back
Price Tag: £2M
Skills: STH
Description: Quick with tackling
Ranking:



Name: Jose Chamot
Country: Argentina
Club: Lazio - Italy
Position: Defender
Price Tag: £2.25M
Skills: HPS
Description: Speedy with great passing
Ranking:



Name: Jason McAteer
Country: Rep Ireland
Club: Liverpool - England
Position: Right Back
Price Tag: £1.9M
Skills: STP
Description: Fast with exceptional tackling
Ranking:



Name: Herbert Gager
Country: Austria
Club: Austria Vienna - Austria
Position: Defender
Price Tag: £500K
Skills: SHP
Description: Fast with heading
Ranking:



Name: Lilian Thuram

Country: France

Club: Parma -Italy

Position: Defender

Price Tag: £2M

Skills: THS

Description: Excellent defender. Great tackler and has great pace and control who can run through the middle of the park with ease. Shrugs off players!

Ranking:



Name: Andy Myers

Country: England

Club: Chelsea - England

Position: Left Back

Price Tag: £1.3M

Skills: STP

Description: Steady defender with the right stuff!

Ranking:



Name: Chris Van Der Weerden

Country: Holland

Club: PSV Eindhoven - Holland

Position: Right Back

Price Tag: £700K

Skills: PSV

Description: Fast with the ball with control and tackling. Cheap but effective

Ranking:

Written by Ricky CK Tang

This guide is ideally for the Amiga Format



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