



How "cool" can you be?



Currently number 1, most winner of the ISSF Champions League, always biggest favourite in ASL and all others online events...

It's Coolio Jack...

Eleven: *How and when did you start to play SWOS? How did you find sensiblesoccer.de?"*

Coolio Jack: I am not sure how old I was when I had first contact with swos, I was very young, probably it was some PC version. I actually didn't know how to play then, I was a "view result" player. So computer would just play my matches instead of me. At around Christmas holidays 2005, I was bored and on Hatrick(online manager game) forum, I saw a link for the ss.de site, and it somehow sounded familiar, I had a few flashbacks from my childhood, and decided that it was time to play. I downloaded all the necessary files and on #sensible I met Lik, who gave me all the start help I could get. It's very likely I would not have continued playing if he wasn't there, because I remember that lot of things were confusing me. I didn't mind losing at the start, I tried to play with top players as much as possible. Soon later, with their help, I learned most of possible shots and it was not easy...

E: *What makes this game special? Do you also play other games?*

C: This game is special because I do not think you can get bored with it! I play now with the same passion as year ago. There are always some new things to learn. There are so many ways to play it, and have fun in so many ways. It looks so simple, but it's completely otherwise. I am sure there will never be a game like swos again, classic can not get to old.

Concerning other games, I prefer sports games. But I only find playing versus other people interesting, so I play mostly multiplayer games. But 95% of my gaming experience goes to swos.

E: *Do you spend all your free time with playing SWOS?*

C: 50% I spend with SWOS and the rest of it goes on music. When I'm on chat and not playing games, I mostly play my guitars (acoustic, electric and bass). I always try to finish my studying before 19 pm, and then have few hours of pure pleasure. Ofcourse that is not always possible, but studying is not exactly my strongest side anyway. I live in a very small place, so there are not many other possibilities to do around here. But I hope I'll get my driving license soon, so that can change too...

Who is Coolio Jack?

Full name: Alen Karamarko

Pl. and date of birth: Zagreb, 7.12.1988

Job: Well, if u can say school is some kind of job...

Favourite teams: Hajduk Split in real and Barca for swos

Hobbies: guitar, tennis

his success'

Cup/League	Winner	Runner-Up
Champions League	4	-
ISSF Cup	1	1
SCS League	9	1
SCS Cup	1	
Amiga Super League	8	1

Total medals on profile

Gold	43
Bronze	16
Silver	10

"One night funcups are my favourite. With leagues and cups here, you have a feeling I like this is a real sport and you get a chance to represent your nation"

Eleven: *You're currently the best online player and at the top of the ranking list. What do you think, where is the difference between you and the other players?*

Coolio Jack: I'm learning much from my opponents, that's the key I guess. Every goal scored against me which I didn't see before, I tried to learn through my next games. I guess I'm lucky that I learn new things quickly, so I soon have a good rate of scoring with goals that I just learned.

Good thing about knowing a lot of goals is that you also know then a way to defend it. I still feel that I have a lot of room to improve and lots of holes in my game that I can correct.

Big matches inspire me, so I usually play my best matches in finals or in deciding matches for ASL. And I never give up, I perform well in situations which look hard to pull off.

E: *What do you think about community, league systems ect...? And what do you like/dislike?*

C: This community is much different than some other online communities I guess. All players here share the same passion for the game, and average age is higher than in other games. So 98% of players are acting truly fair. We don't have problems with cheaters, because every 50th new player tries

some cheats and gets caught by doing it, that's not a cheating problem in my opinion. We have proven how great we are when we saved the site from closing, when it was hacked.

One night funcups are my favourite. With leagues and cups here, you have a feeling like this is a real sport and you get a chance to represent your nation. Swos standard reached the top, ASL is truly amazing, it is certainly the world's toughest competition. I like this new change to standard tactics in ISSF competitions, it's not that I don't like tactic, I just think it's better to limit tactics to ASL1 only, and ooo if both agree. Maybe we should have tandem and clan cups more often, or having a swos masters and beginners cup like every 2 months.

E: *Your favourite players?*

C: My domestic league mates, Lik and GFC. With them, I played half of all my matches together. Apart from them, I prefer heading battles, and playing against my most 'hated defences' like Redhair's, Stromberg's and Mt's, who is in my opinion, most intelligent player in community. It can also be very fun playing against "real killers", if you don't allow them to score too much. It really helps your defence with playing against them, so do not avoid them.

E: *Last words?*

C: I just want to say that I never was good in writing, so I apologize if some things weren't nicely said and if it was too short, I can't do it better :).

E: *Thanks for giving time Coolio...*

C: No problem, it was a pleasure, thank you...





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SENSIDAYS SPECIAL

MAY / 07



Playaveli writes Sensidays '06!



The Biggest offline SWOS tournament will be played on 18/19 August in Pirmasens (Germany) this year and a record number of participants expected. Last years Amiga winner and PC runner - up Playaveli writes Sensidays 2006.

the Amiga specialists Schulle and Eleven. Schulle indeed had some difficulties with the PC gameplay although he is a constant Top10 Amiga online player.

Sensible Days' veterans Oli O. and Insane achieved what was expected from them. Insane played very solid and secured his 6th place. Oli O. took advantage of his huge PC-experience and outplayed the Amiga freaks. Nevertheless he was no threat to Playaveli and Redhair. By the way, Insane surprised people by being the only player to beat both Playaveli and Redhair. At the bottom of the league table Harlekin suffered from having absolutely no experience against human opponents. He won only one match, against Torpedo. And also Torpedo himself was stuck at the bottom of the table. Although he had some offline experience from a WST in Serbia he could not keep up with the online-players Schulle, Eleven and also Mark & Swoozh. So he finished second last.



Last but not least Elmichal played a very inconspicuous league round. But he profited in some matches from his PC - experience and managed to achieve a solid place in the middle of the table. Meanwhile Redhair lost his first place to Playaveli. After having started with his impressive 1-0 series he seemed to loose concentration and fluffed his match against Tubalardo (1-1). Playaveli himself recovered from an early defeat against Insane and defended the first place until the end of the league round although Redhair had upper hand in the direct clashes (1-1 and 2-1).

To sum up the league there were sort of three classes. Playaveli and Redhair miles ahead, then Oli O. with a respectful distance in between and finally the rest of the bunch with Mark (place 4 and downwards), Swoozh, Insane, Elmichal and Eleven. Eleven quitted the PC-tournament because he went down town to watch his beloved Fenerbahce. Therefore 9th-placed Schulle got his last-minute-place in the second round.

Quarterfinals: In the quarter final Playaveli and Redhair both hammered their pitiful opponents. Playaveli won 9-0 on aggregate against Schulle (his 7-0 first leg win was the highest win of the tournament) and Redhair played a bit of tennis with poor Elmichal, winning in two sets 6-0, 6-0. Furthermore Mark managed to pull through to the quarterfinal against his fellow Dutchman Swoozh. In the last match of the quarter final Oli O. and Insane fought a real battle. Oli won the first leg (1-0) which was very tactical and without many highlights. The second leg was quite similar and Insane managed to draw level. Overtime... and Insane scored the late winner. We had seen probably the best quarterfinal matches in the history of the Sensible Days, in a tactical term.

Semi-finals: The semis were like Germany against Holland. Personalized Playaveli-Insane and Redhair-Mark. With a look at the results the matches between Redhair and Mark seemed to be very close. But studying the replays you will see that Redhair had control over the matches and it seemed as if he just did just as much as needed to pull through with 1-0 and 0-0. The second semi was anything else but close. Maybe Insane was still smoking a cigarette or having a beer before he realized that he was 4-0 down against Playaveli. In the second leg he sort of gave up and Playaveli had an easy 2-1 victory.



Friday, the 18th of August (Arrival):

At about 4.30pm I met Redhair at the good old location which had proven to be suitable for an event like the Sensible Days. First things to be done were setting up all the computer stuff and putting whole lots of beers and soft drinks into the fridge, not to speak of 20 cans of ravioli. Tubalardo and Cauliflowerears were the first players to arrive in Pirmasens. They brought some equipment so Redhair and me had a brief look into one of their boxes. We marvelled a lot at the amount of

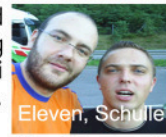


Elmichal, Redhair

joysticks. Freaks... Meanwhile Schulle and Eleven reached the location, both of them in a great mood. As the evening went by Dutch players Mark & Swoozh as well as Sensi



Mark, Swoozh



Eleven, Schulle

Days' veteran Oli O. joined the party. Insane from Holland brought some supporters as usual. Elmichal was the last one to arrive on Friday night due to the long car ride from Berlin. At this point we say thanks to Oli O. for bringing the beamer, thanks to Mark & Swoozh for bringing a PC and thanks to Eleven for bringing his monitor. The field of participants was nearly completed by Friday night. Only Torpedo (arrived in the middle of the night/early Saturday morning) and Harlekin (reached the location with the start of the tournament on Saturday). Everybody was having a good time and we were partying and drinking some cool beers. For some of the players it might have been one beer to many...

Saturday, the 19th of August (PC SWOS championship):

Breakfast at 8.30am was barely visited because some of the dudes had one over the eight. Twerps... In the course of the morning everybody was gathering in the conference room and started to play some SWOS on either Amiga or PC. Torpedo who was let in by me at about 7am in the morning was getting some sleep due to his overnight odyssey. But he was on his feet on time for the tournament start. The PC SWOS-tournament was held on this Saturday like the years before.



One of his fans and Insane

As the tournament started everybody was concentrated and games were played in a professional manner. The league games were totally trouble free.

League Round:

At the beginning of the league round Redhair's run of six consecutive 1-0 victories was stared at in astonishment. It was an incredible start for him and he underlined his ambitions. Places 4 to 9 were contested very hard. Mark and Swoozh managed to profit from their own PC-experience and so they won out



Torpedo vs Redhair





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3rd place: Mark and Insane seemed to maroon their defences in the 3rd-place matches. Finally it was Mark who won 4-2 on aggregate (4-0 and 0-2). Once again he could take advantage of his online experience.

Final: The final was a landmark for Redhair who won both legs (1-0 and 3-0) against Playaveli who seemed to be a bit indisposed throughout the matches. Where the first leg was quite close Redhair demonstrated his strengths in the second leg, leaving Playaveli no chance with his superb defending and heading abilities. Redhair was the deserved winner of the PC-championship. Saturday night everybody was enjoying themselves and we had a great time celebrating Redhair's victory. Some nice pictures were taken and also some really funny videos were shot.



Sunday, the 20th of August (Amiga SWOS championship): After Harlekin had said "goodbye" on Saturday night, Torpedo had been on his way home since Sunday morning and Cauliflowerears had taken the chance to visit some friends in Germany only 10 players were left.

Group stage: We decided to play in two groups, both as equal as possible. Redhair and Playaveli took the lead in their groups from the start. Nevertheless Redhair seemed to have more difficulties to win his matches as he had on PC the day before. But in the direct clashes second placed Schulle had simply no chance. Oli O. and Elmichal exited the tournament with only one victory each. The biggest surprise was a superb performing Eleven. Right before the tournament he chose to play with a good old Quickjoy. This joystick seemed to inspire him and he finished second behind Playaveli.



ment by winning 4-1 on aggregate (3-1 and 1-0). Redhair seemed to have some problems against Swoozh, losing the first leg 1-2. Nevertheless he managed to qualify for the semis after winning 4-2 in the second leg. Eleven was in great shape again so Tubalardo had never a chance (2-0, 3-2) It was really a pleasure to watch Eleven's matches.

Semi-finals: But Eleven's amazing run ended in the second leg of the semi final. After having achieved an honourable 0-0 against Redhair in the first leg, he had no chance and lost 0-4. Congrats to Redhair, respect to Eleven. The second semi final between Schulle and Playaveli turned out to be a cracker. It was the story of goal and similar games. What was going on in Schulle's mind after being kicked out of the tournament? Let's get back to 88th minute of the first leg. A superb performing Schulle had trashed Playaveli (who was one of the favourites) and is 4-0 up with just two minutes to go. All of a sudden he missed one tackle in the entire match... boom, goal for Playaveli, 4-1. The second leg was like a mirror image of the first one. But this time Schulle was the one to be trashed. Playaveli recovered from his defeat and took the lead. But in the 88th minute the mirror image changed because Playaveli didn't miss any ball or chance in this match. 4-0 after 90 minutes, 5-4 on aggregate, Playaveli in the final...

3rd place: You could still see Schulle's disappointment in the 3rd-place matches against Eleven. Once again Eleven was in great shape and Schulle maybe still regretted his elimination in the semis. Eleven won both games (4-2 and 3-1) and achieved the 3rd place.

Final: The Amiga - final was quite similar. Playaveli was doing well after his incredible semi final comeback and left Redhair no chance (5-2). After being 0-2 down in the 2nd leg Playaveli quickly managed to score the goal which left him only one down. After that nothing happened anymore and Playaveli won his very first final against Redhair. Also it was his personal revenge for the lost PC-final.



In the late afternoon the awards ceremony was held and we said goodbye to each other. The weekend was really great and everybody had a great time. Thank you very much again to all participants and visitors of the Sensible Days 2006.

Hats off to Torpedo, Tubalardo & Cauliflowerears for travelling all the way to Germany. These guys are role models for all those who considered Pirmasens to be too far away for attending the Sensi Days.

Despite some disappointments by non-appearance of different players the positives outweighed by far and we can say for sure that the Sensible Days 2006 were a huge success although "only" 13 players participated. The witnesses will approve that... maybe others will never learn it.

